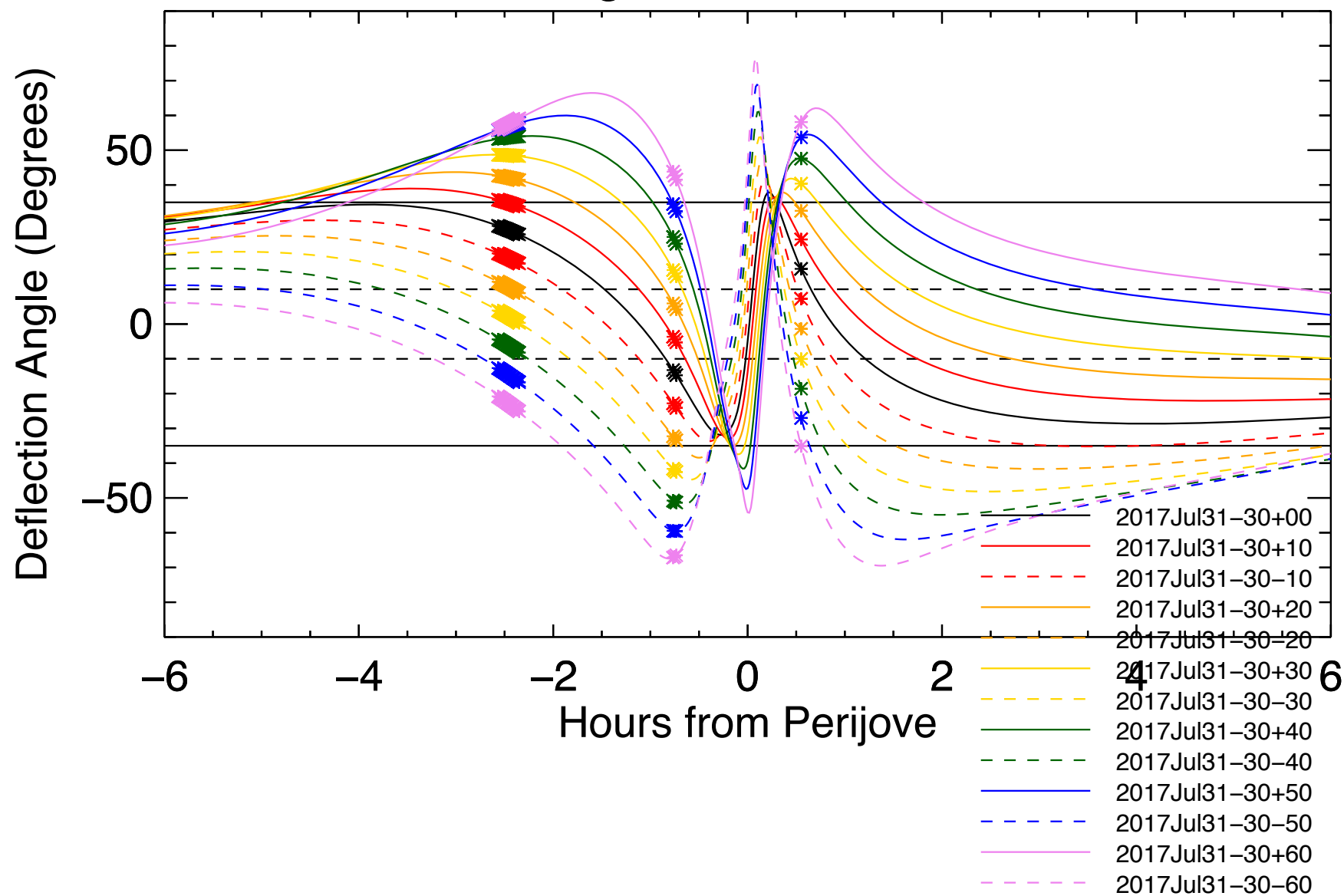
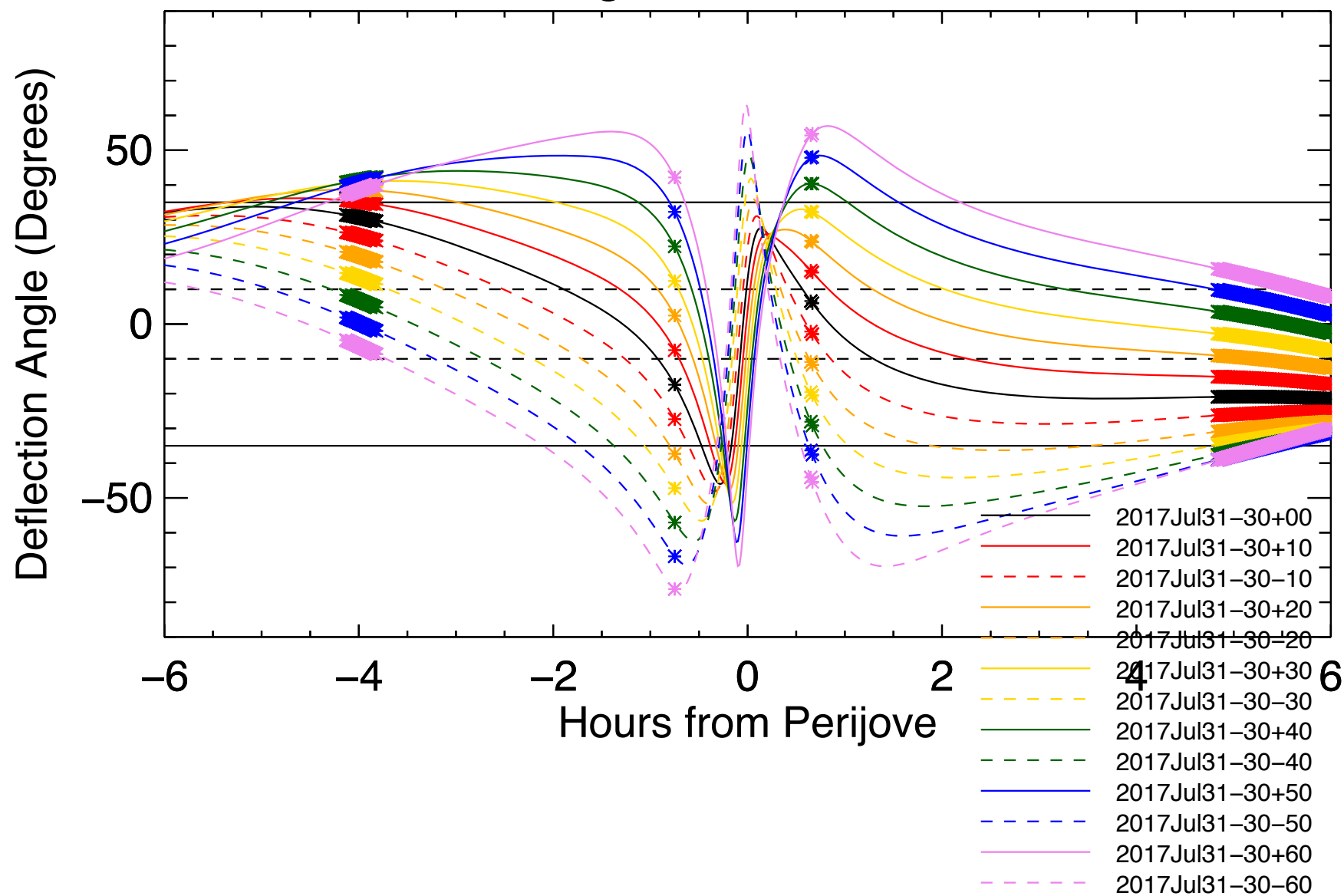


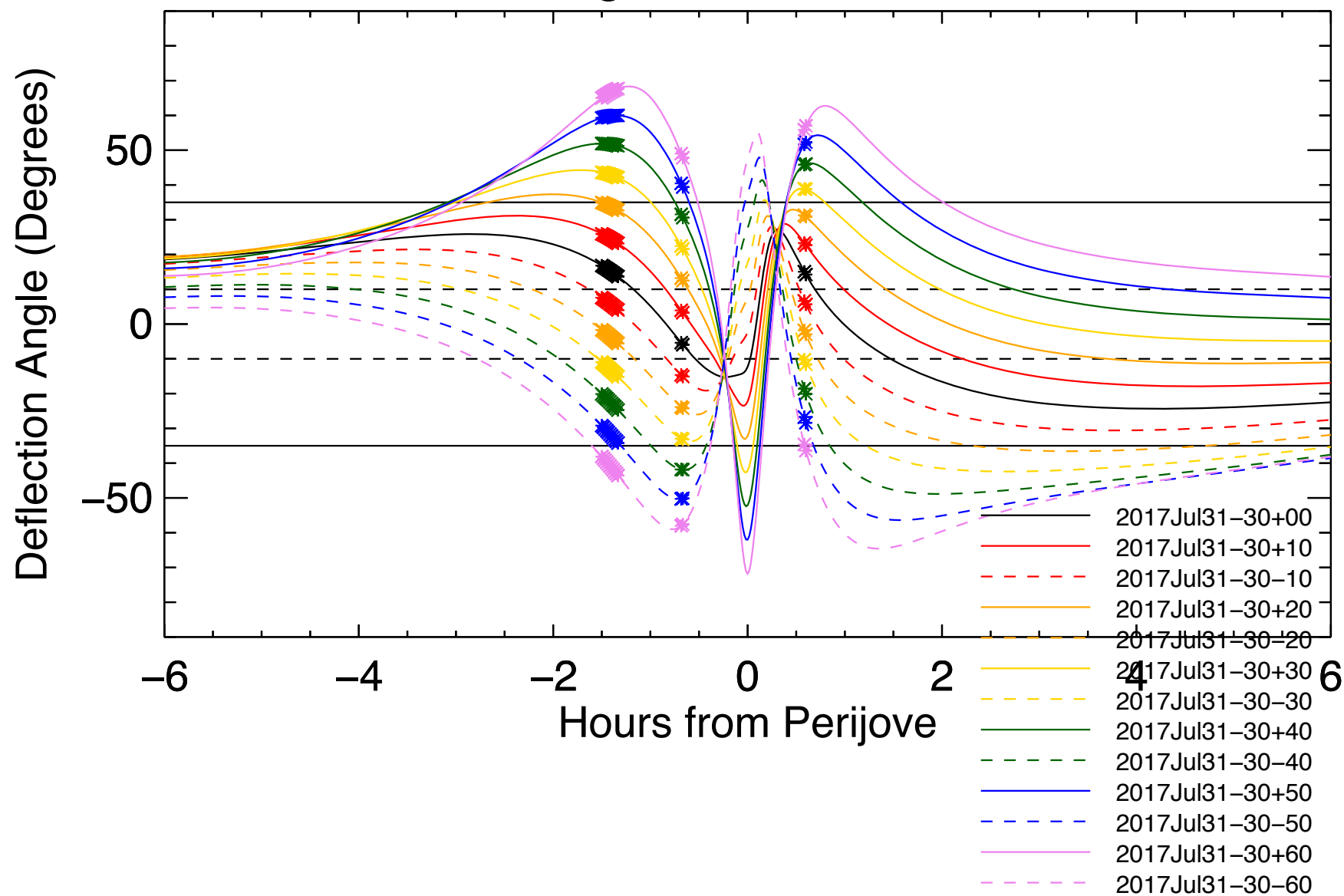
# Deflection Angles, Orbit: 00, VIP4+CAN



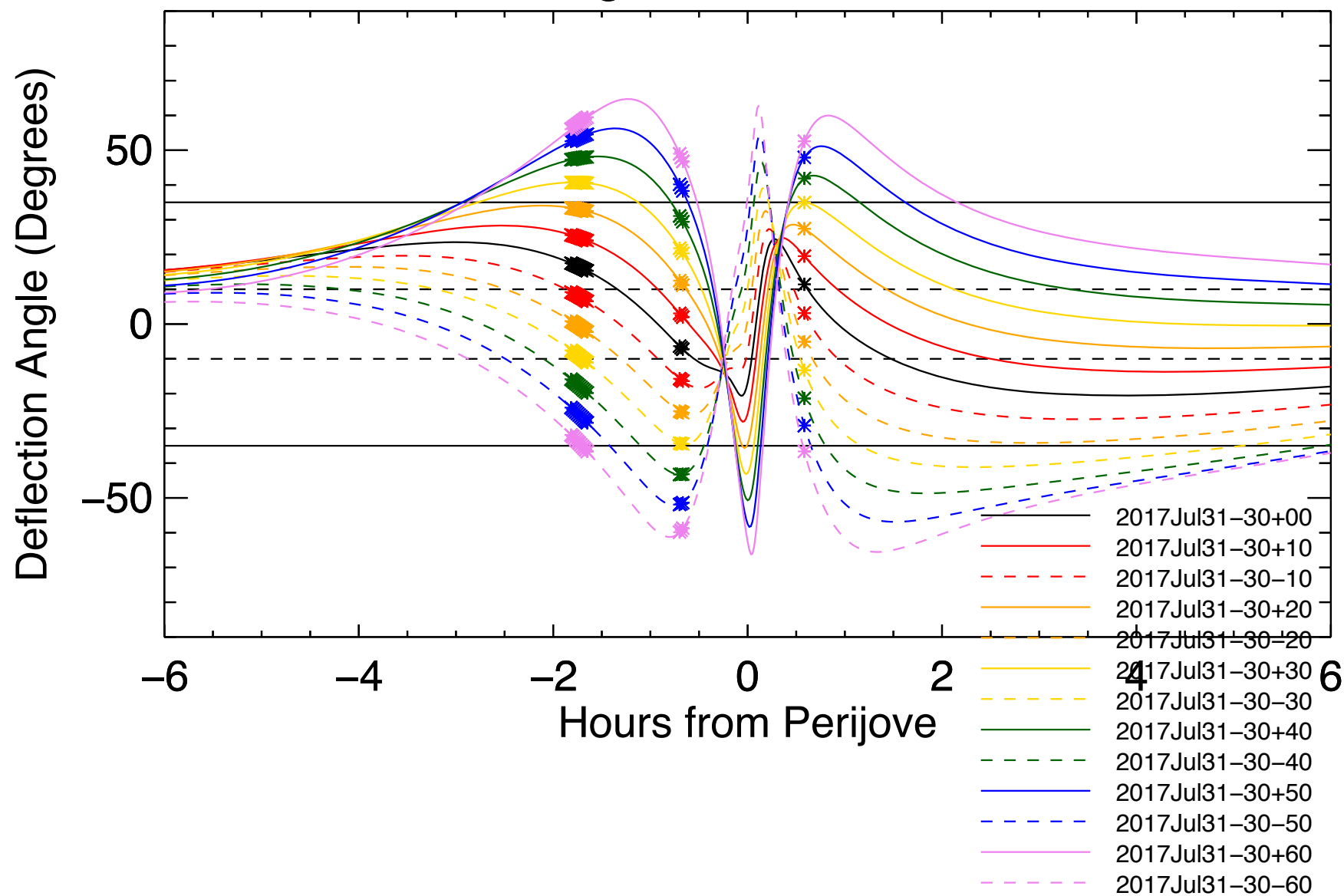
# Deflection Angles, Orbit: 01, VIP4+CAN



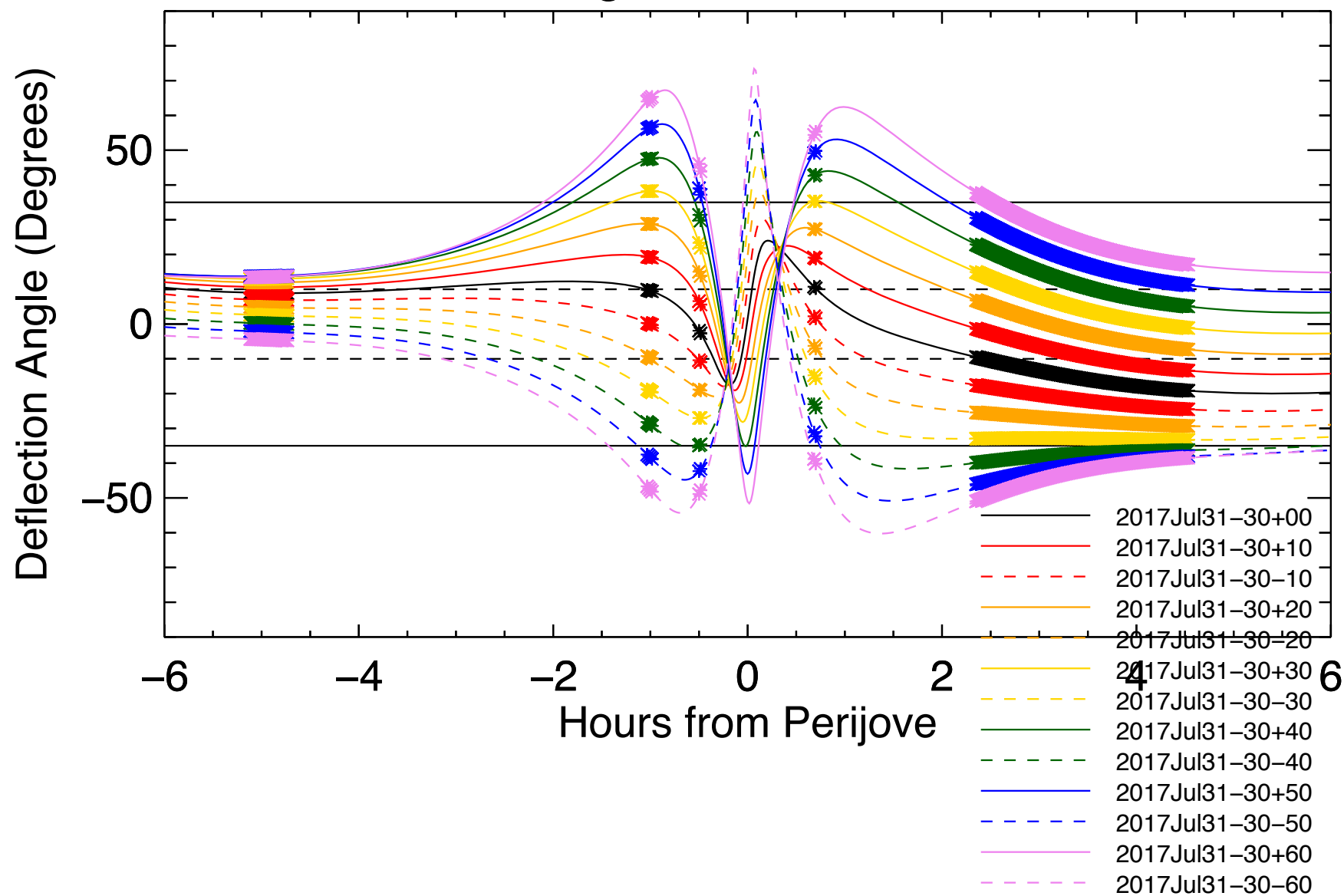
# Deflection Angles, Orbit: 02, VIP4+CAN



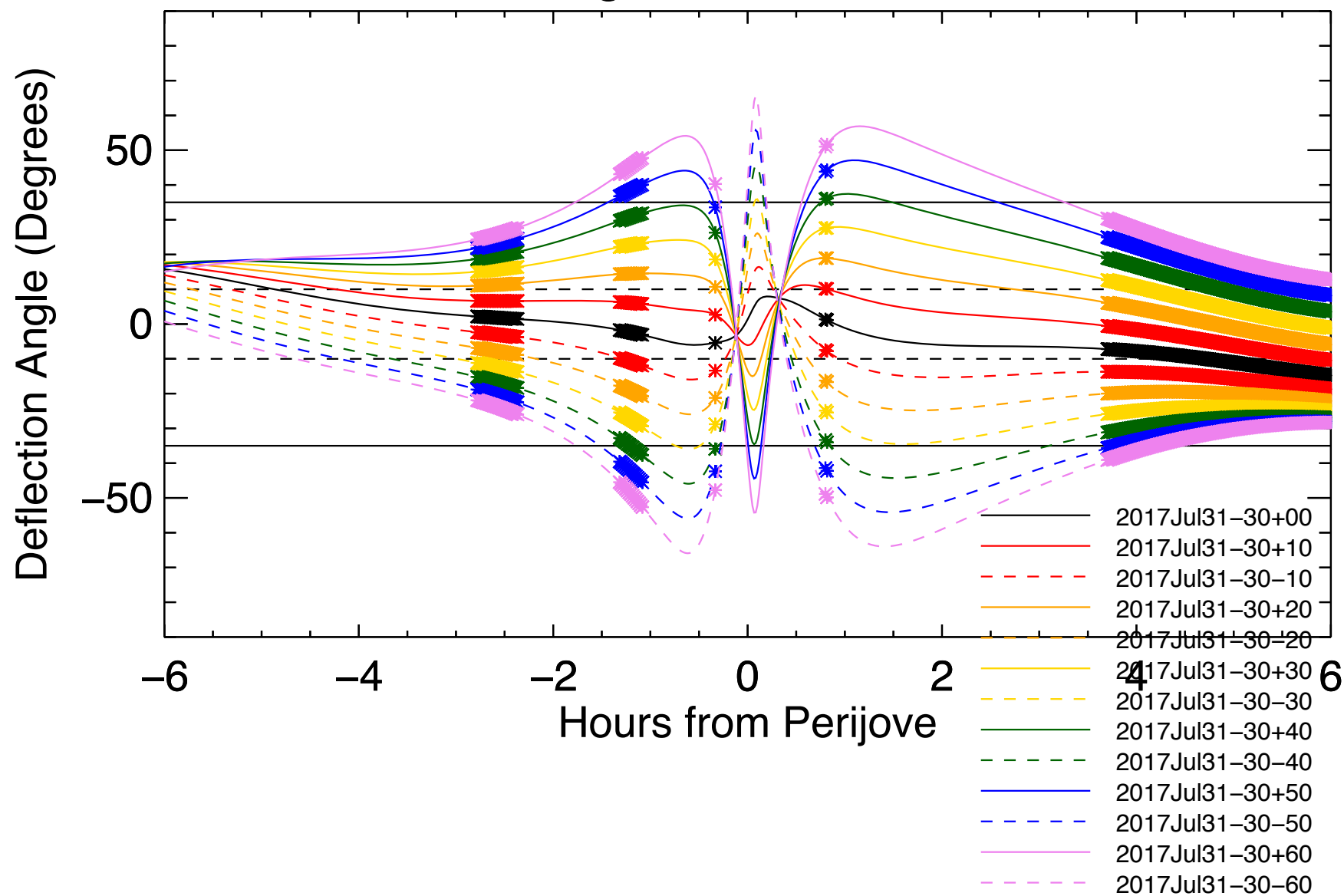
# Deflection Angles, Orbit: 03, VIP4+CAN



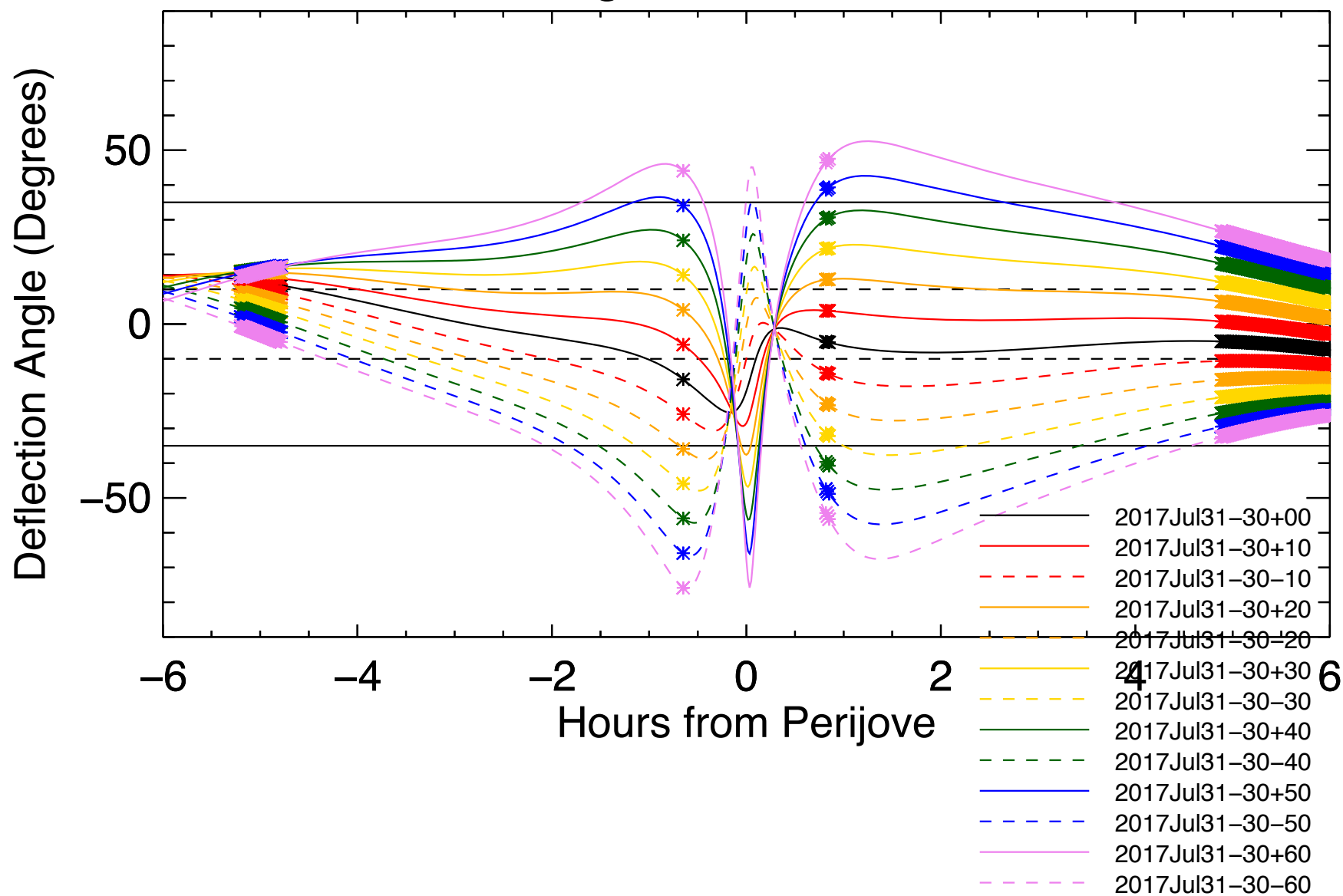
# Deflection Angles, Orbit: 04, VIP4+CAN



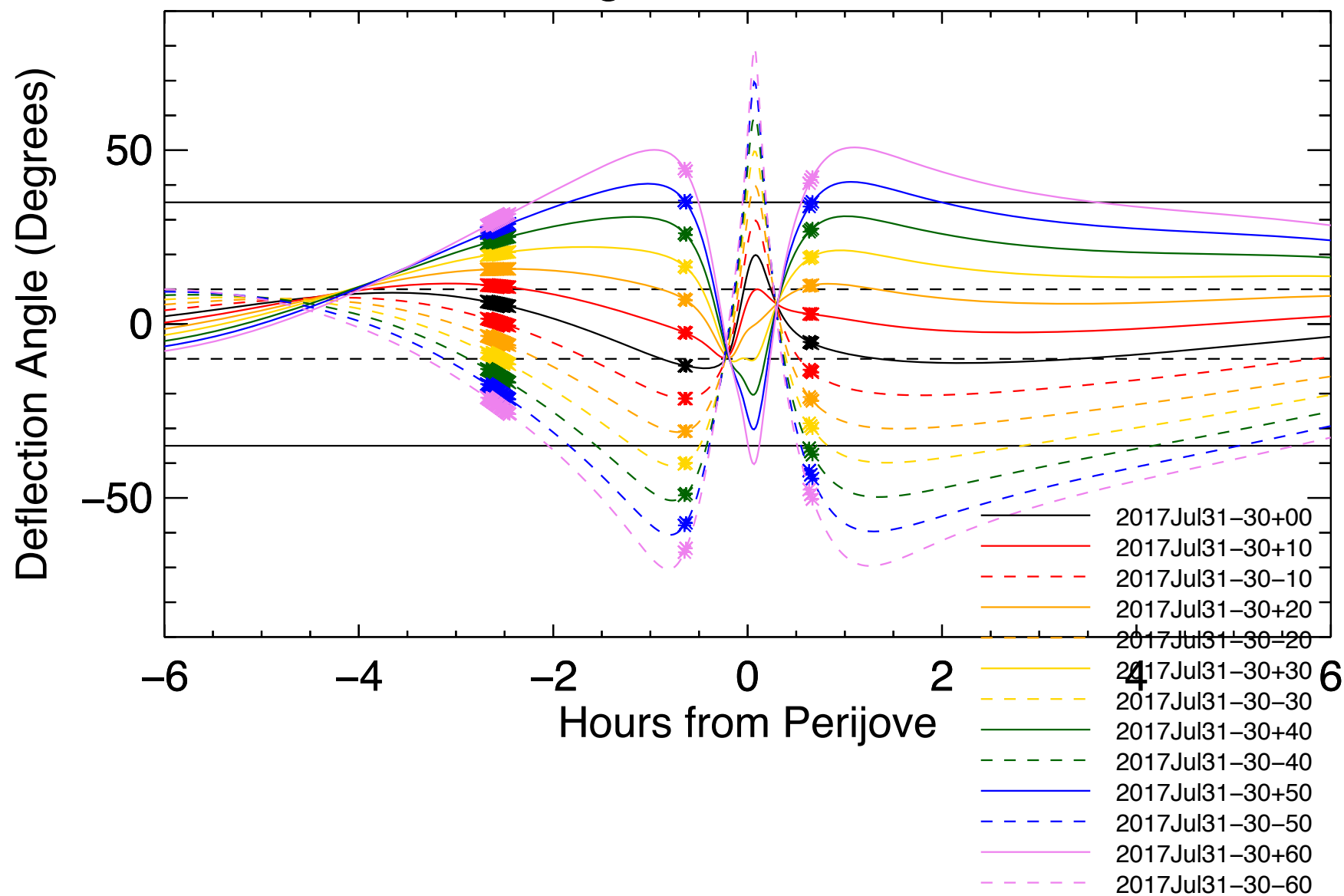
# Deflection Angles, Orbit: 05, VIP4+CAN



# Deflection Angles, Orbit: 06, VIP4+CAN

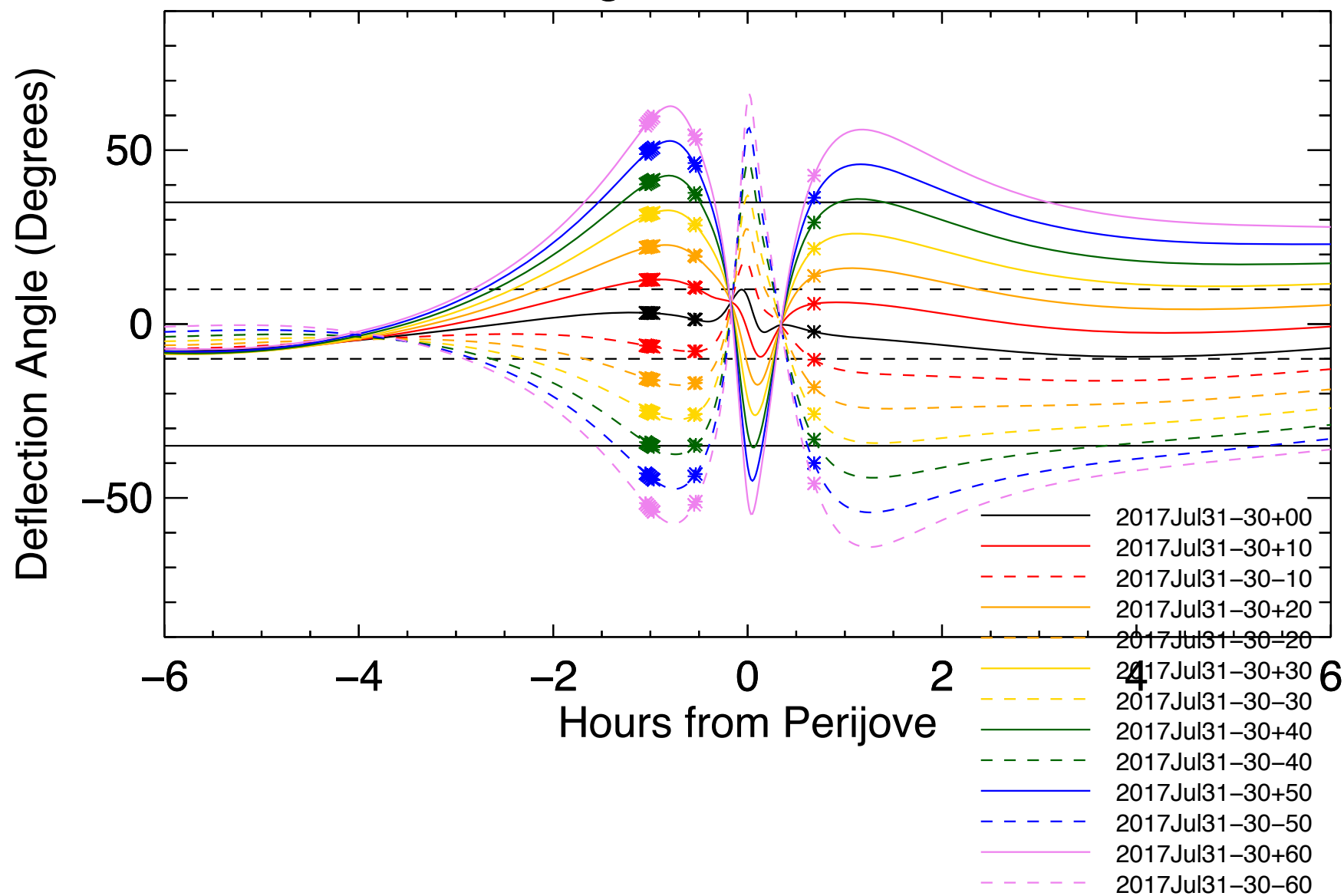


# Deflection Angles, Orbit: 07, VIP4+CAN

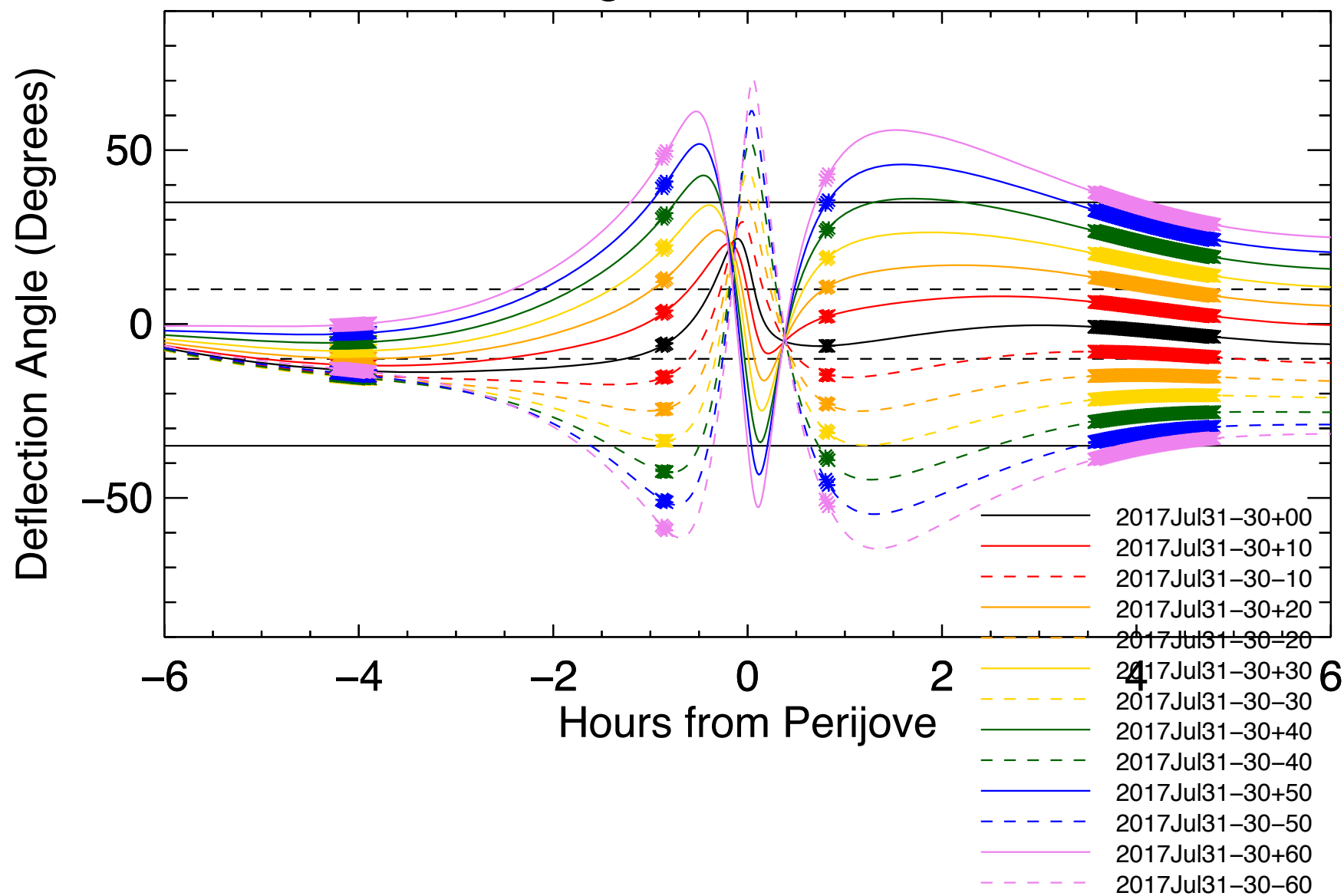




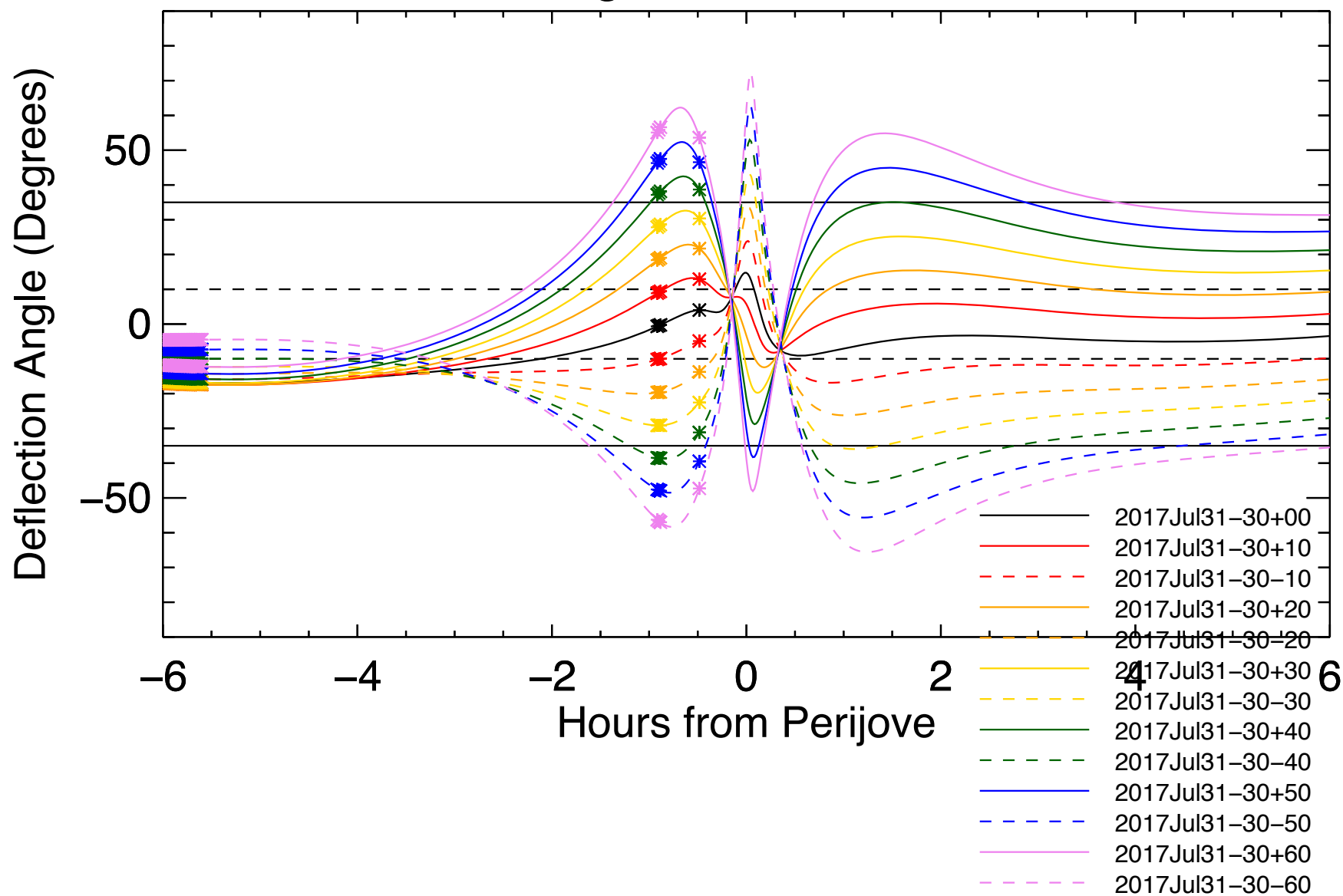
# Deflection Angles, Orbit: 08, VIP4+CAN



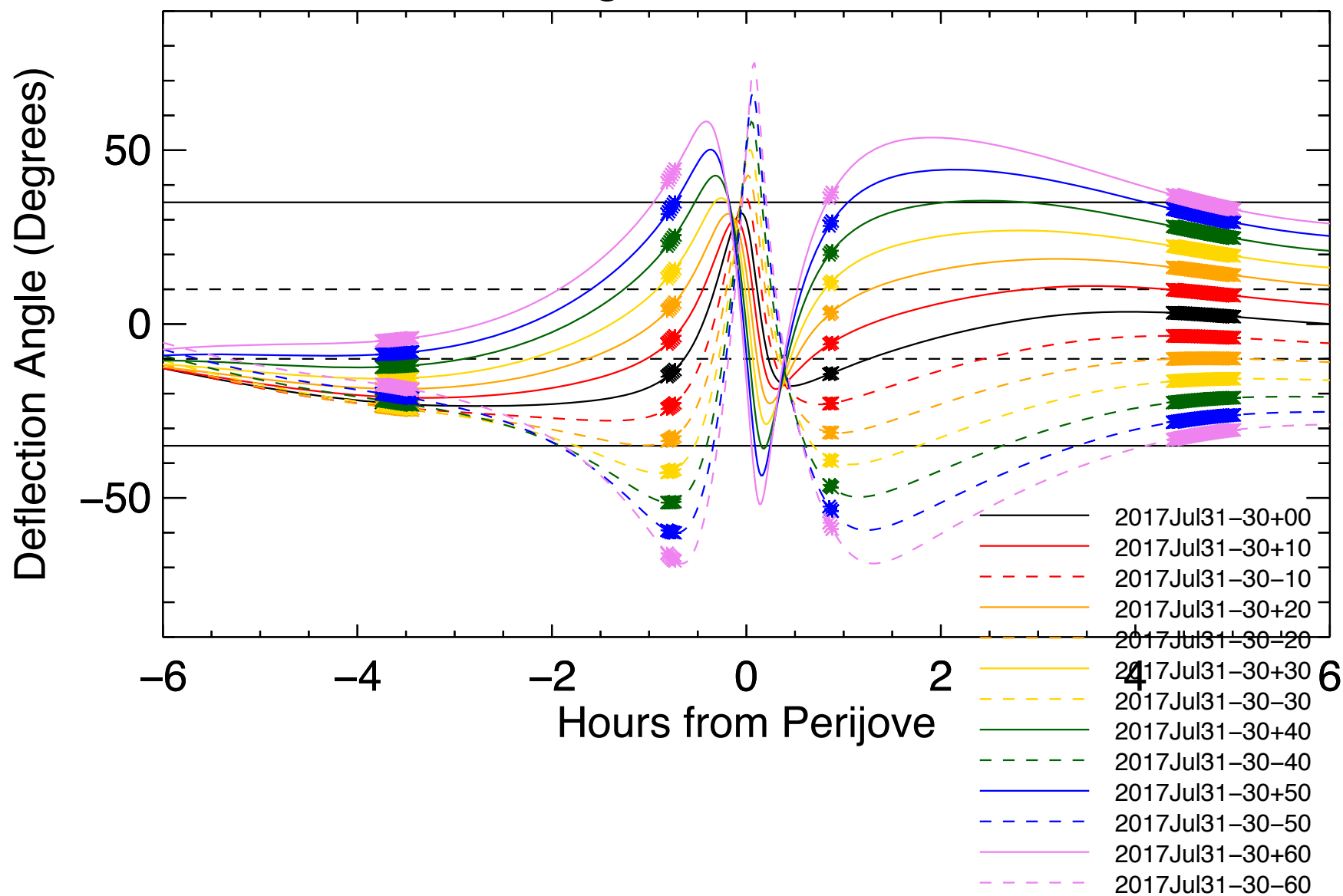
# Deflection Angles, Orbit: 09, VIP4+CAN



# Deflection Angles, Orbit: 10, VIP4+CAN

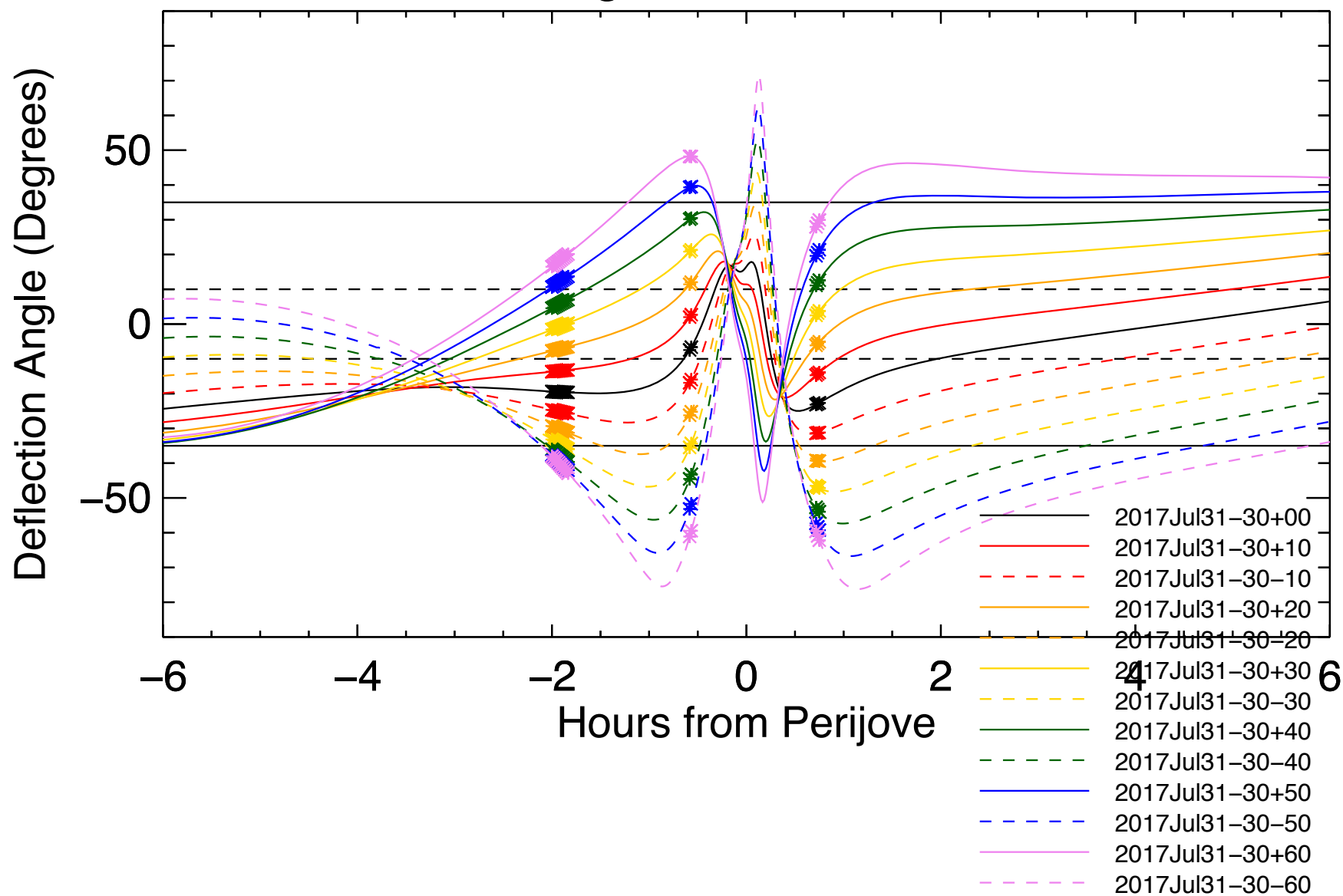


# Deflection Angles, Orbit: 11, VIP4+CAN

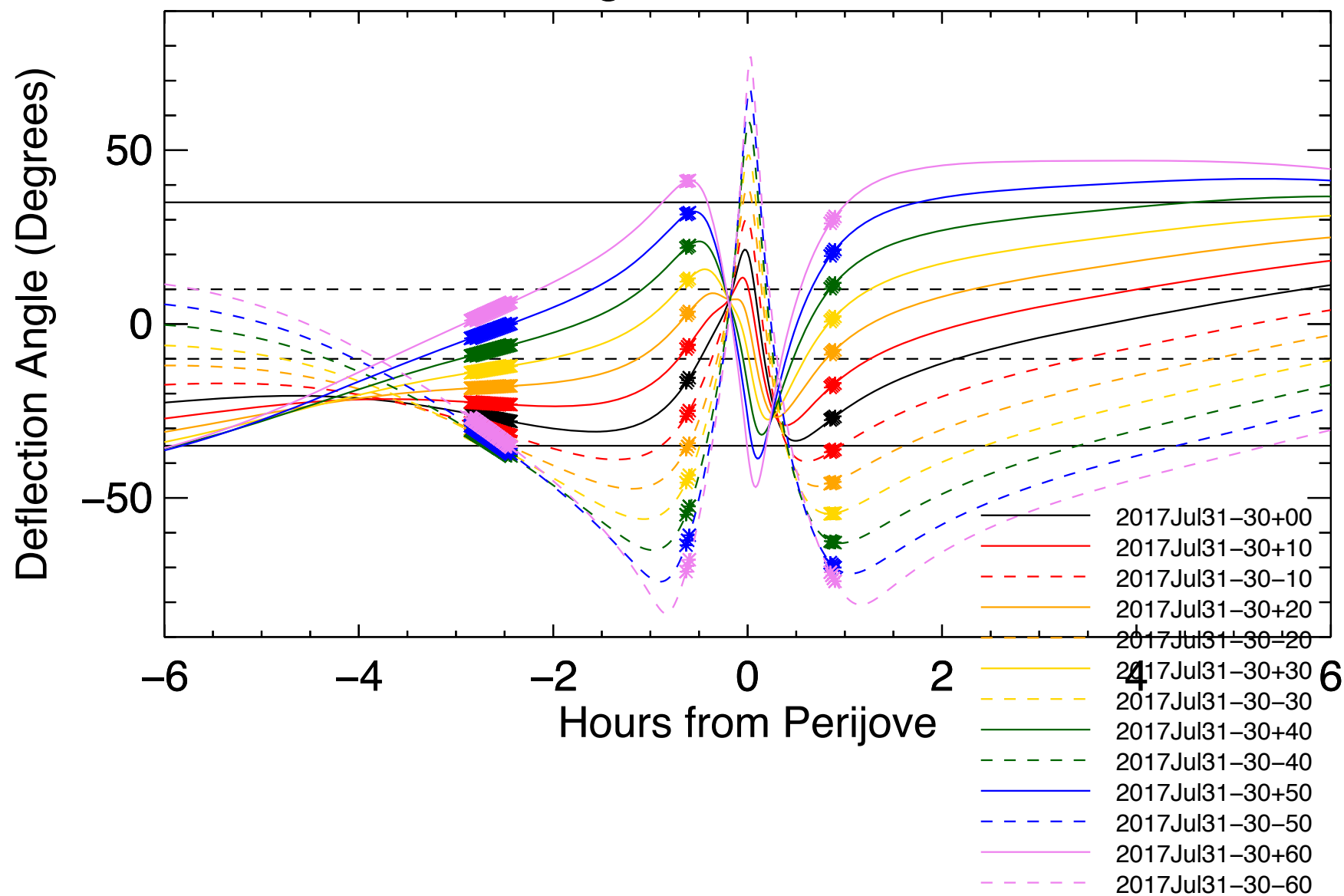




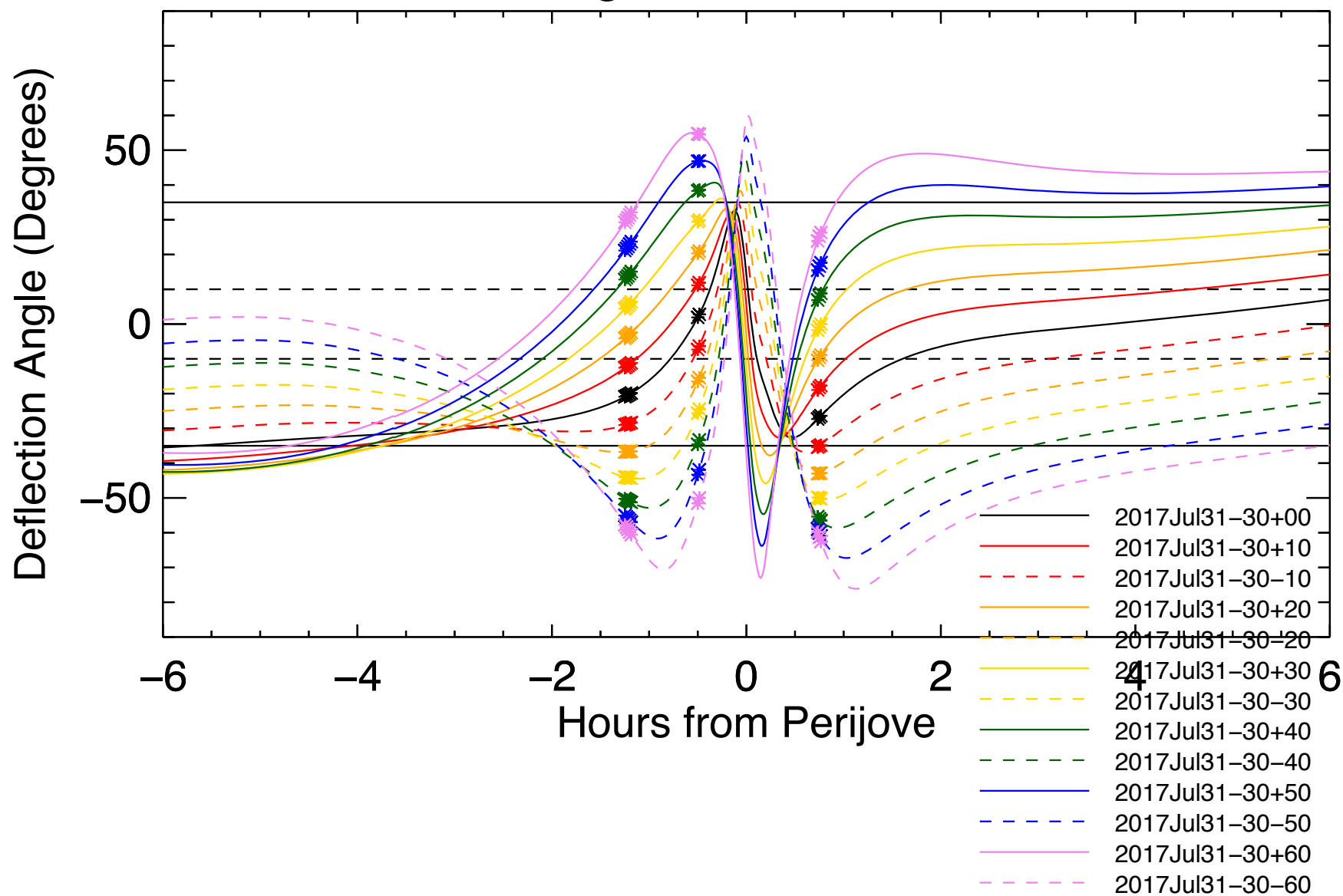
# Deflection Angles, Orbit: 13, VIP4+CAN



# Deflection Angles, Orbit: 14, VIP4+CAN

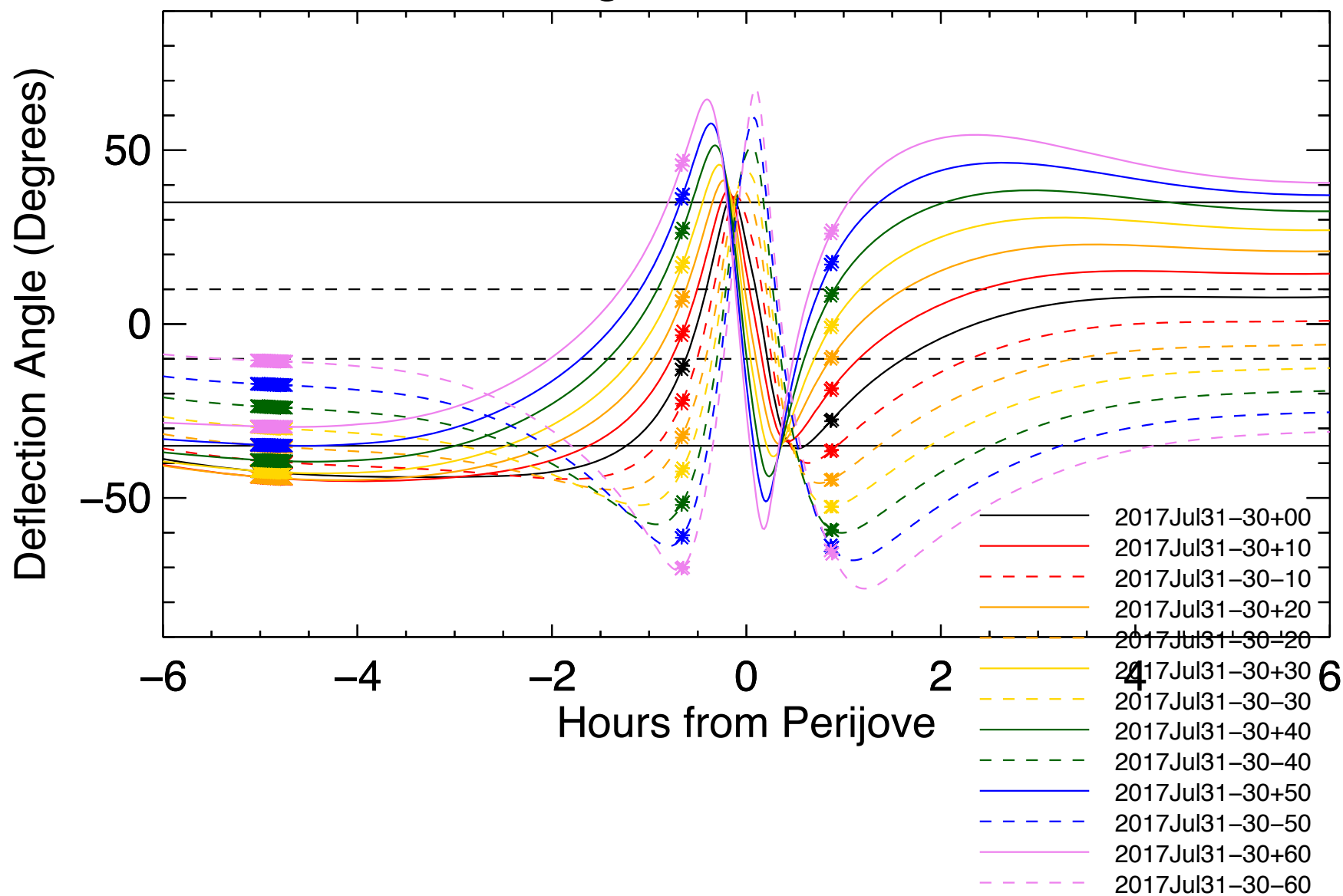


# Deflection Angles, Orbit: 15, VIP4+CAN

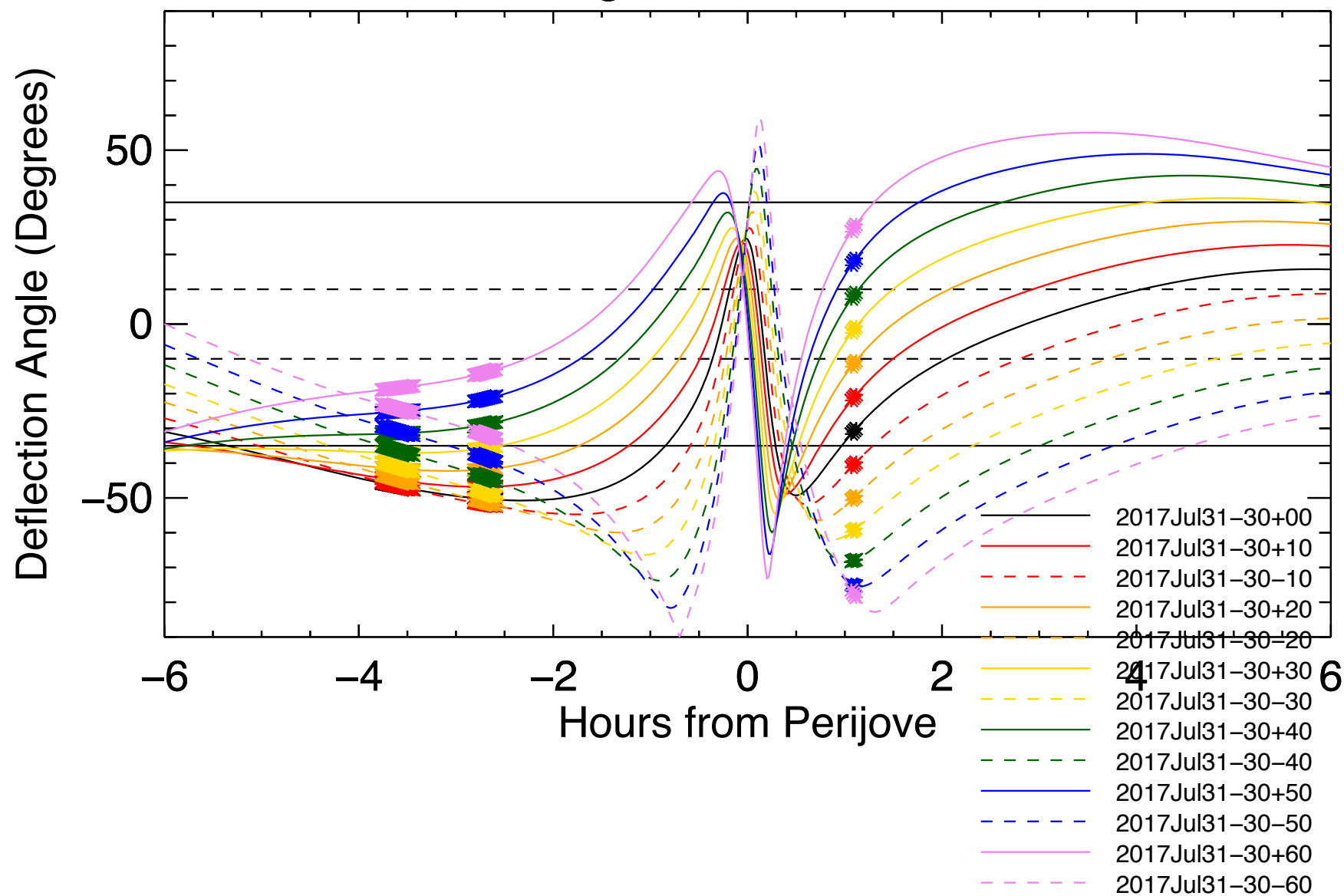




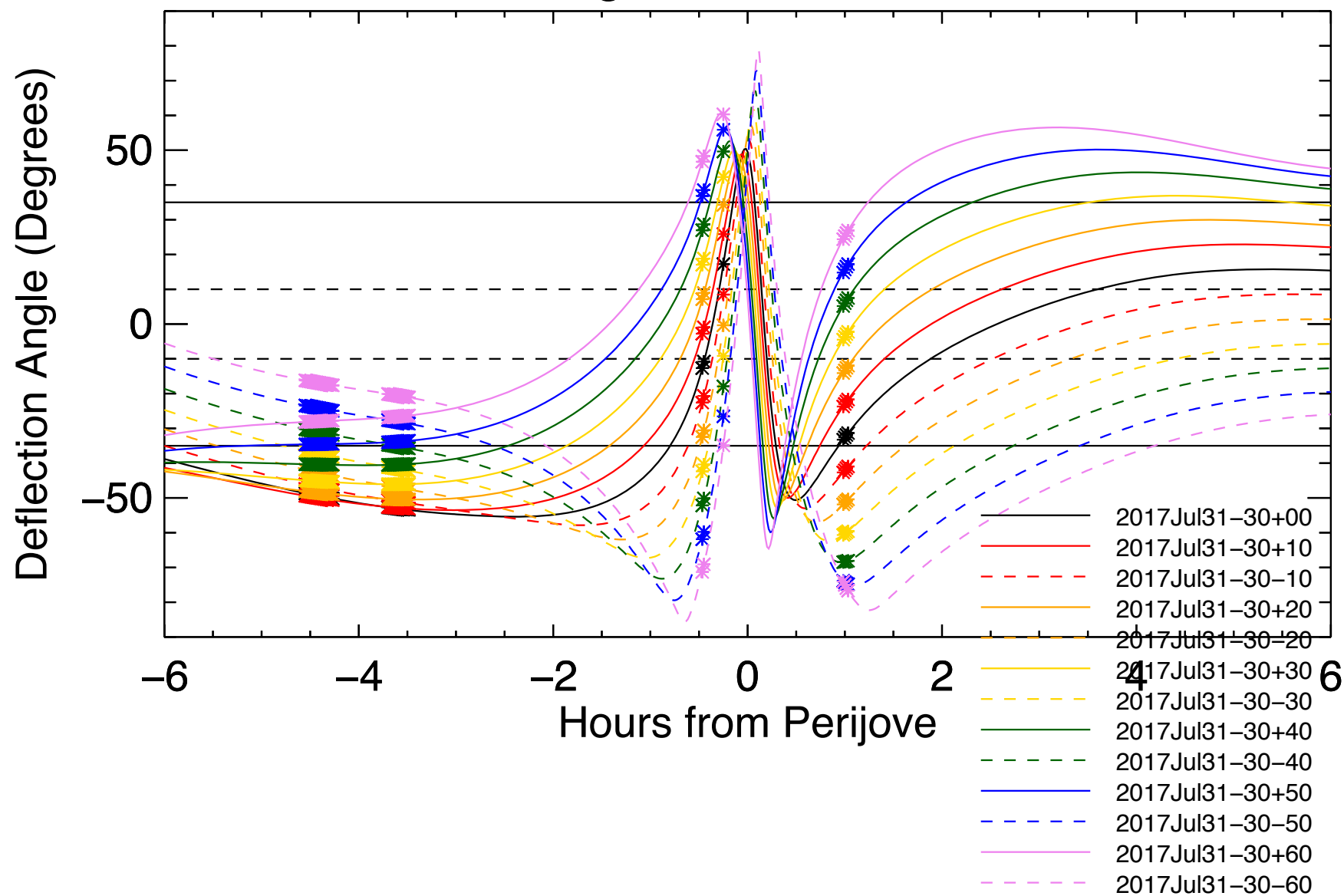
# Deflection Angles, Orbit: 16, VIP4+CAN



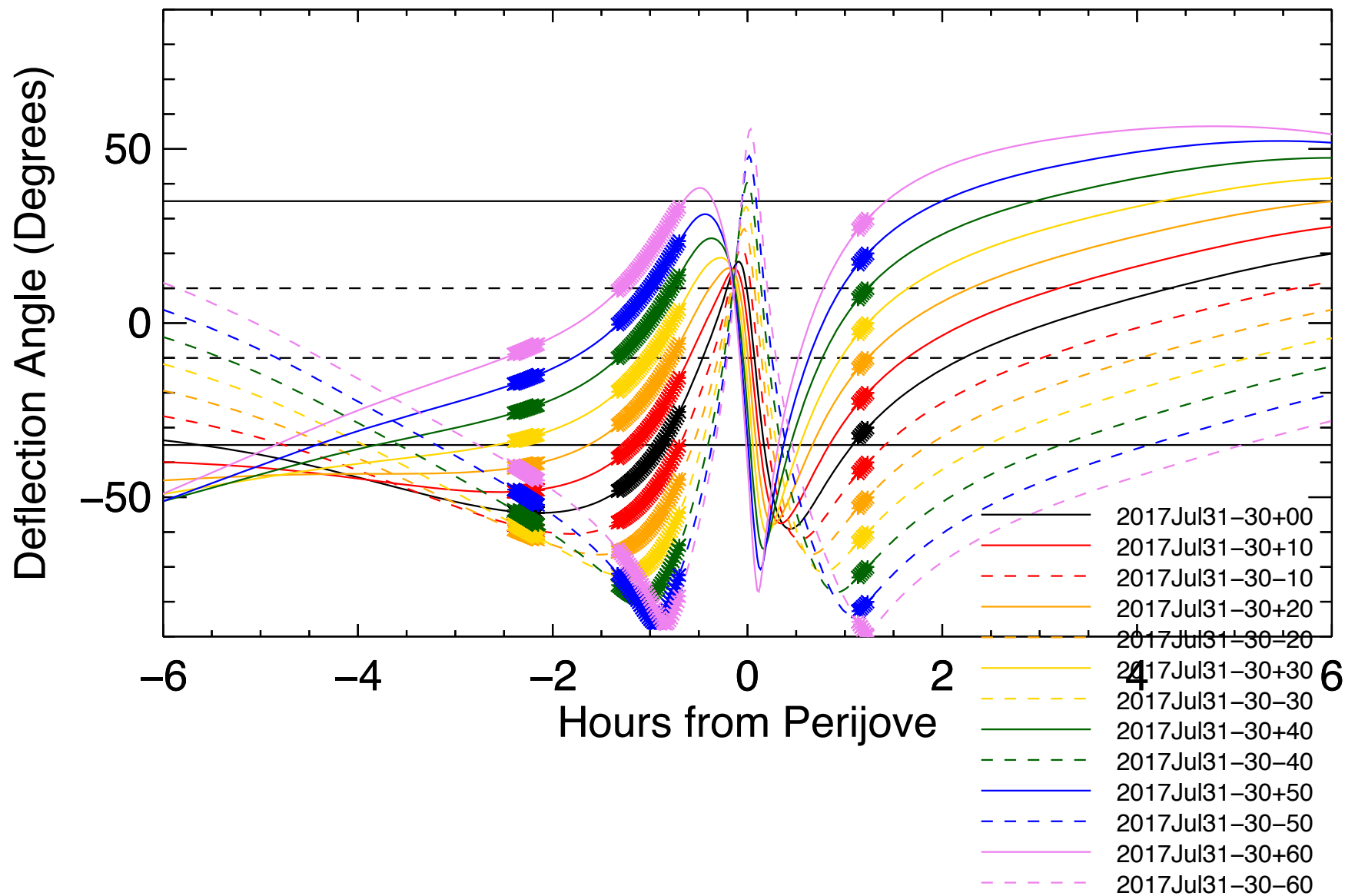
# Deflection Angles, Orbit: 17, VIP4+CAN



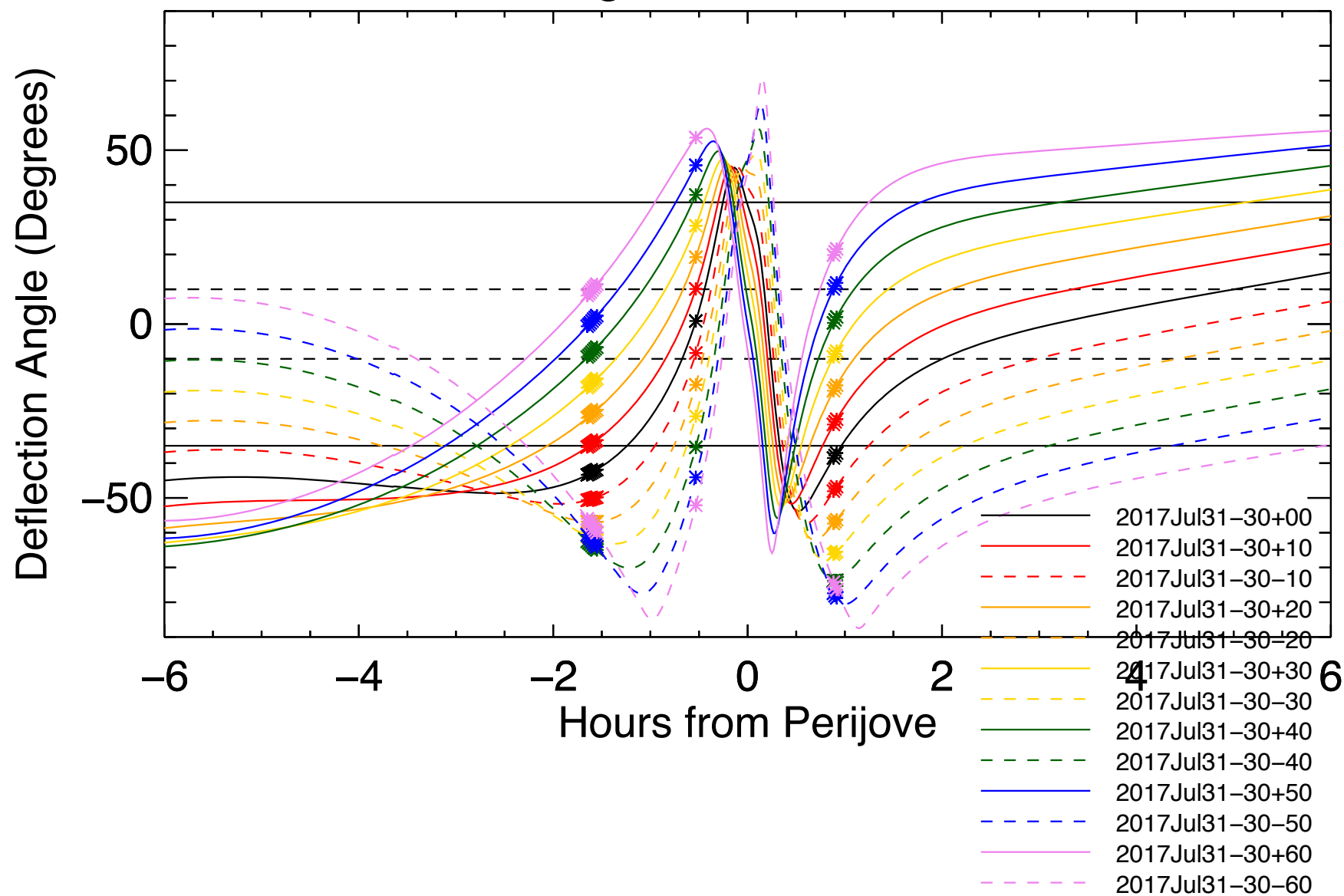
# Deflection Angles, Orbit: 18, VIP4+CAN



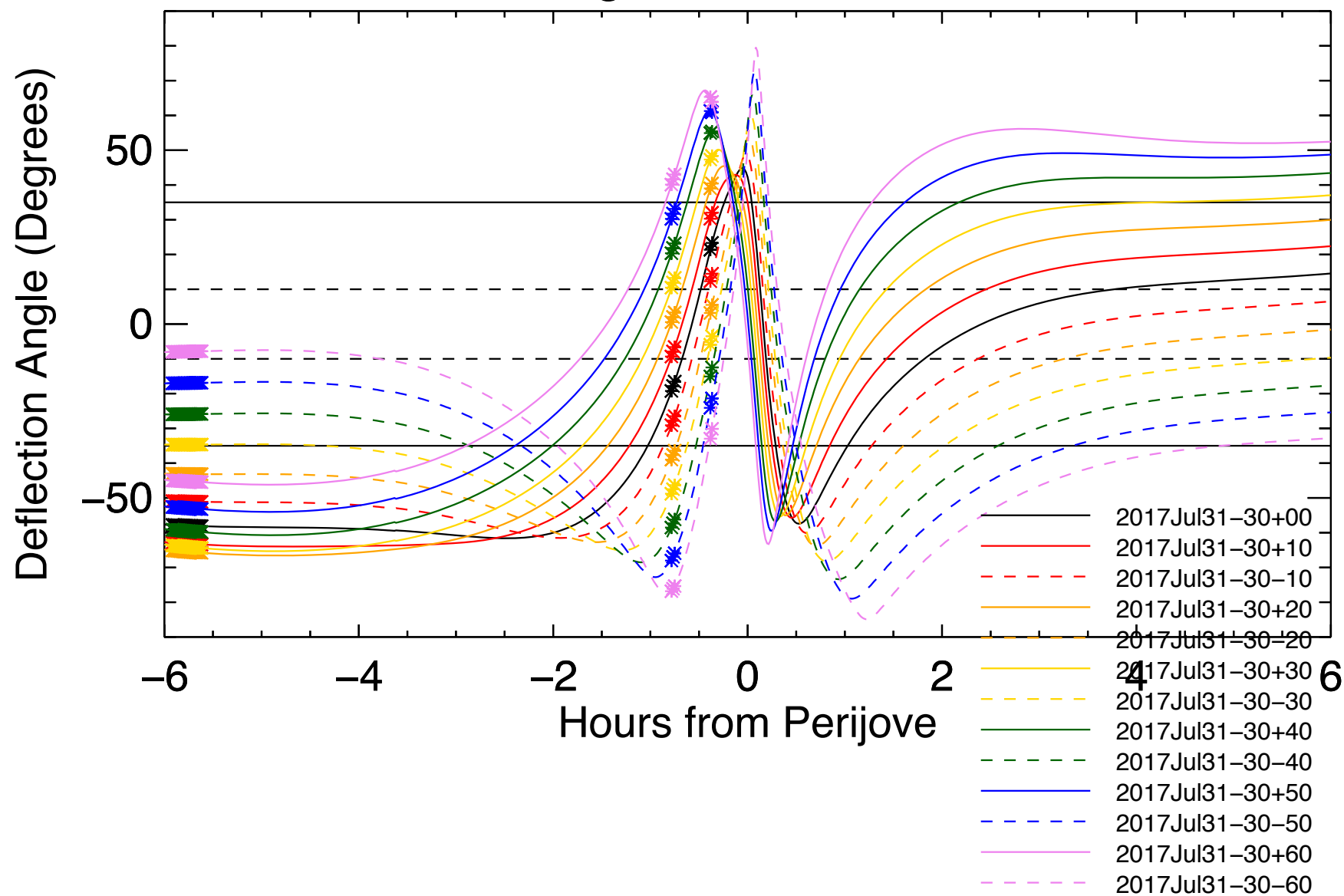
# Deflection Angles, Orbit: 19, VIP4+CAN



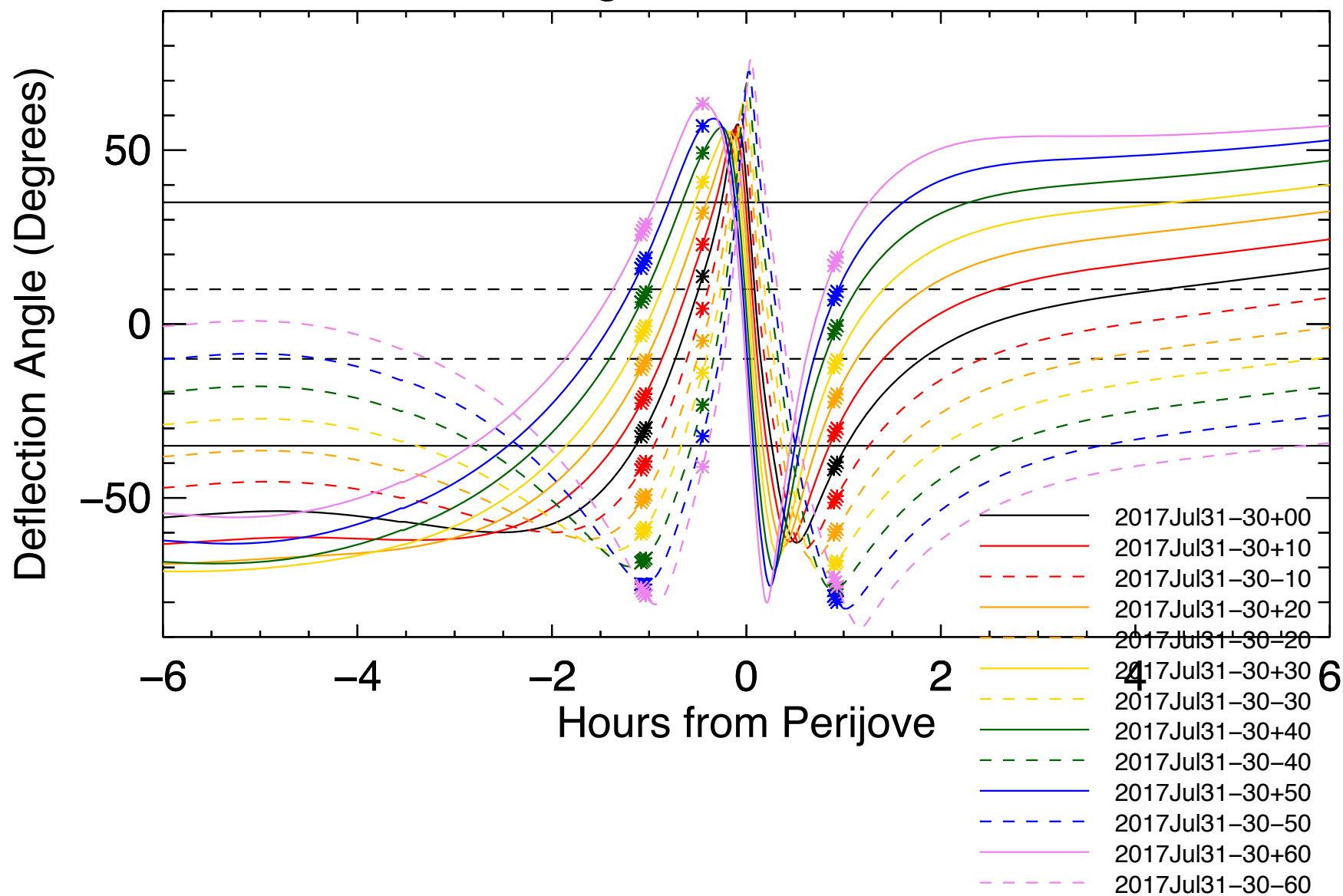
# Deflection Angles, Orbit: 20, VIP4+CAN



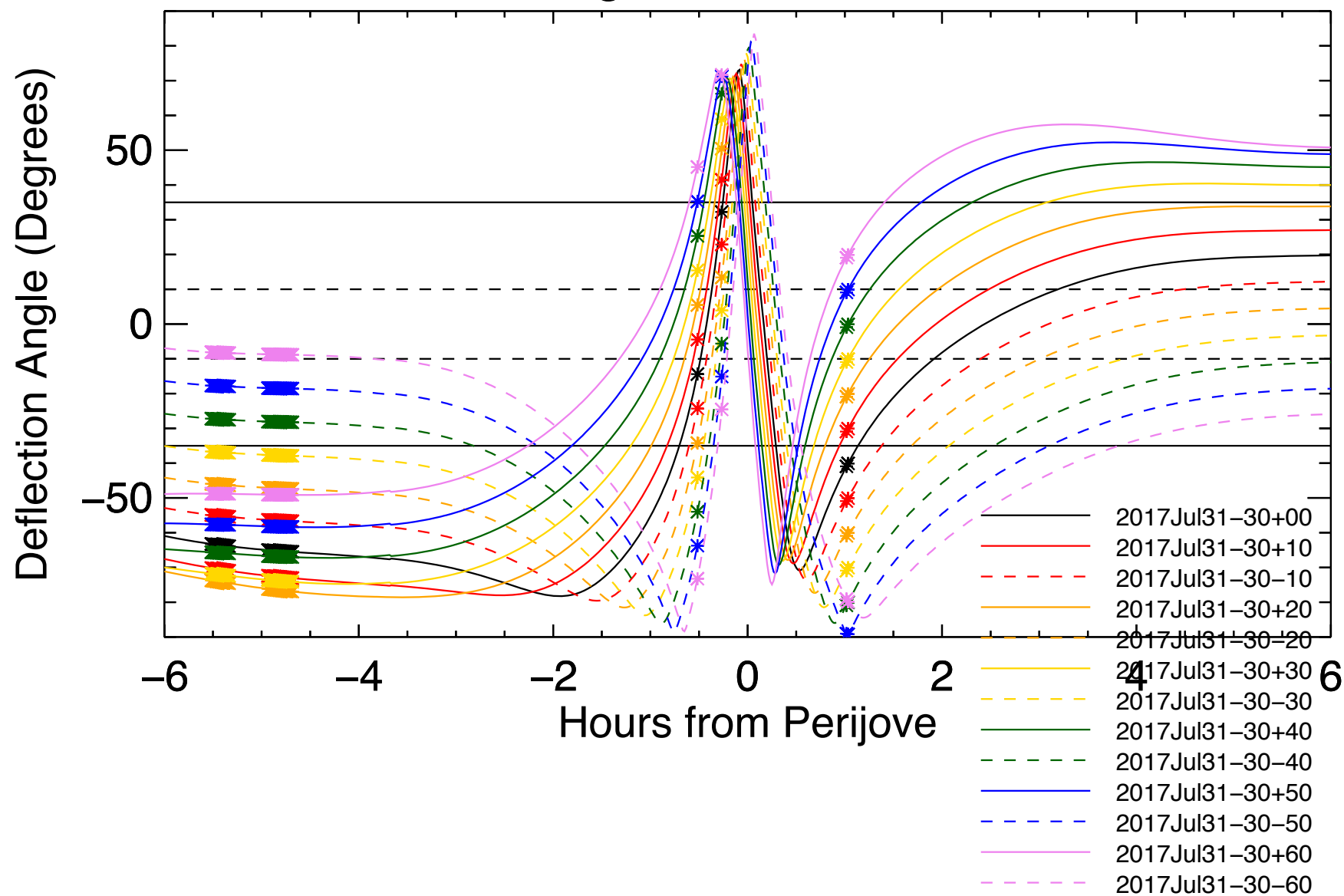
# Deflection Angles, Orbit: 21, VIP4+CAN



# Deflection Angles, Orbit: 22, VIP4+CAN

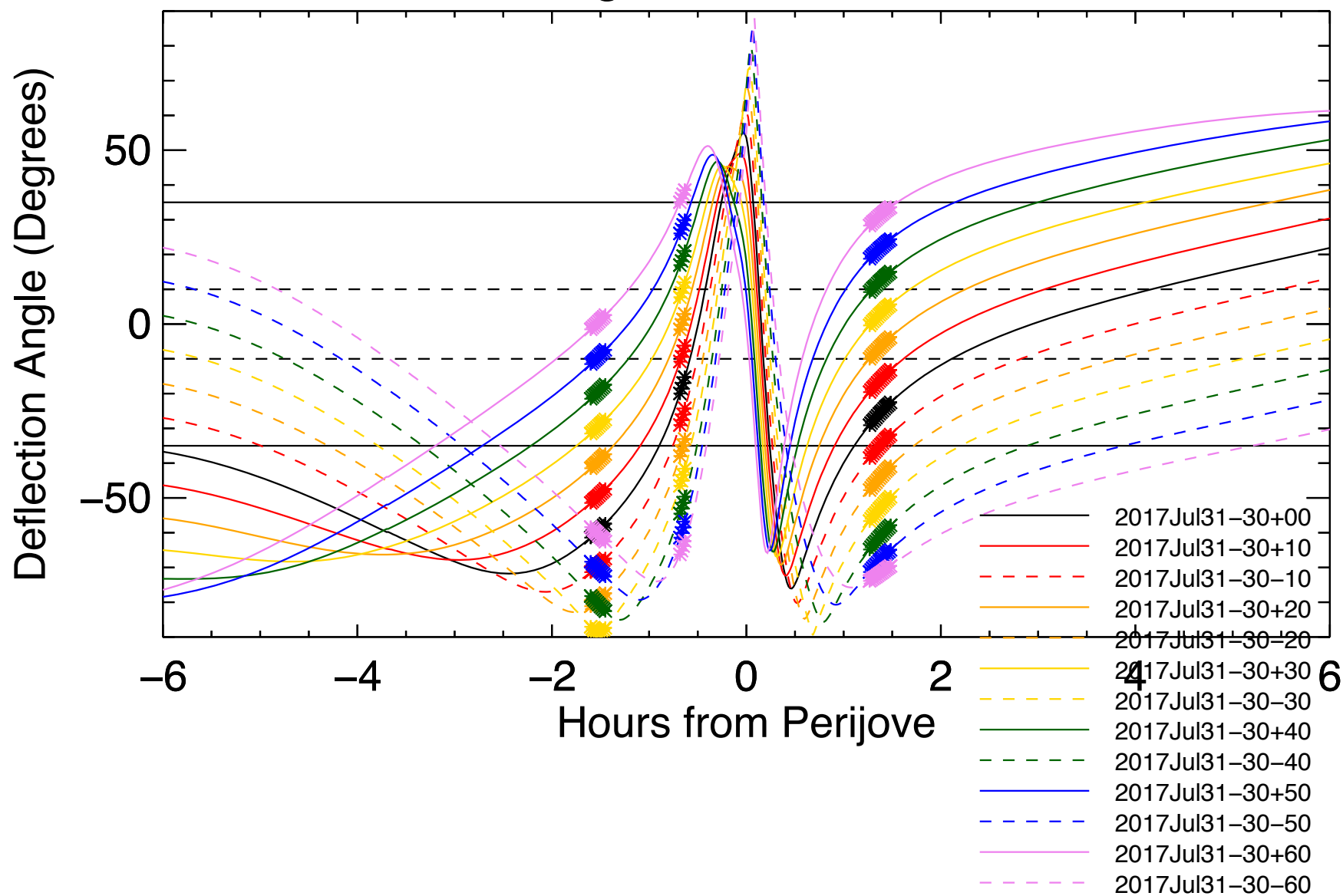


# Deflection Angles, Orbit: 23, VIP4+CAN

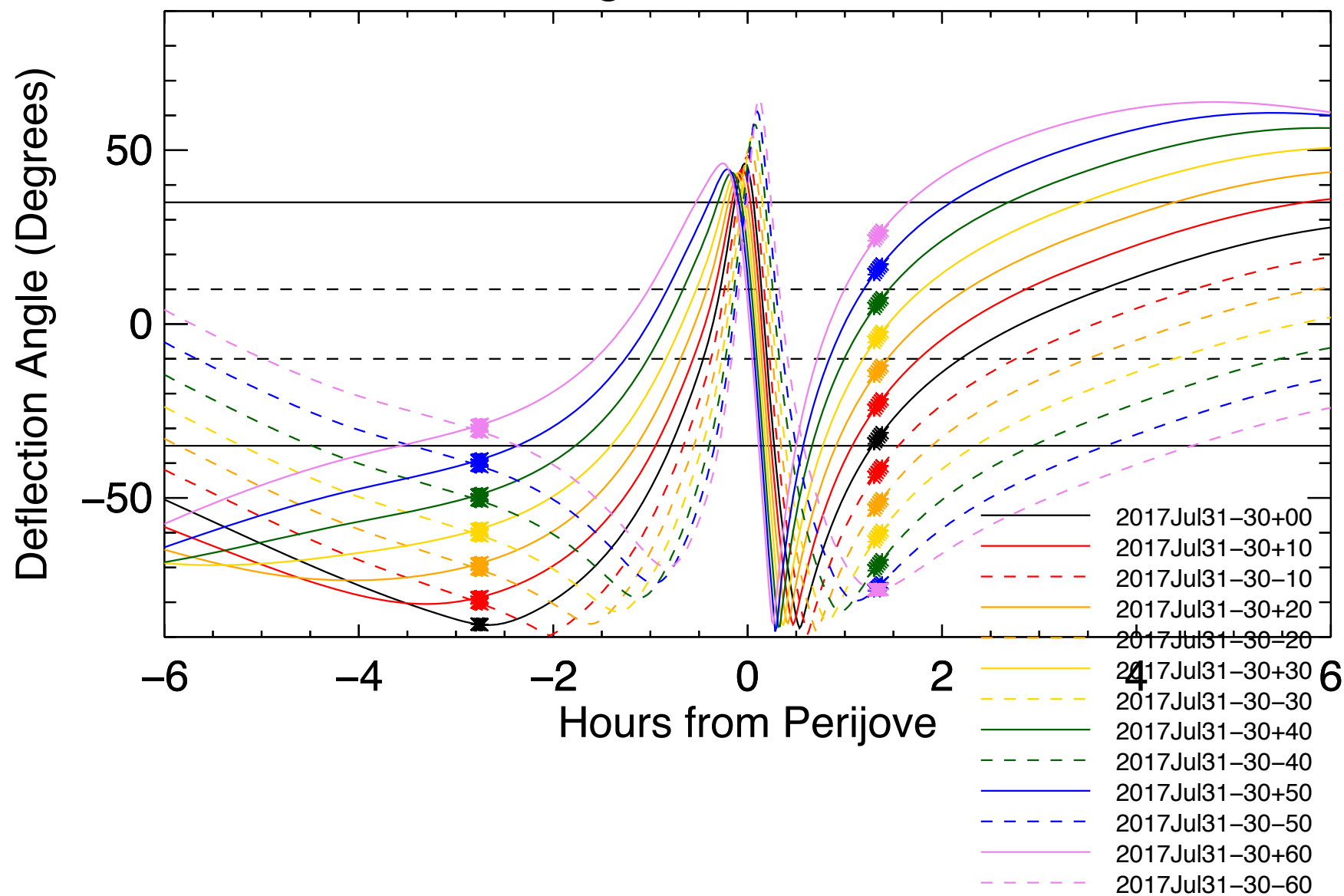




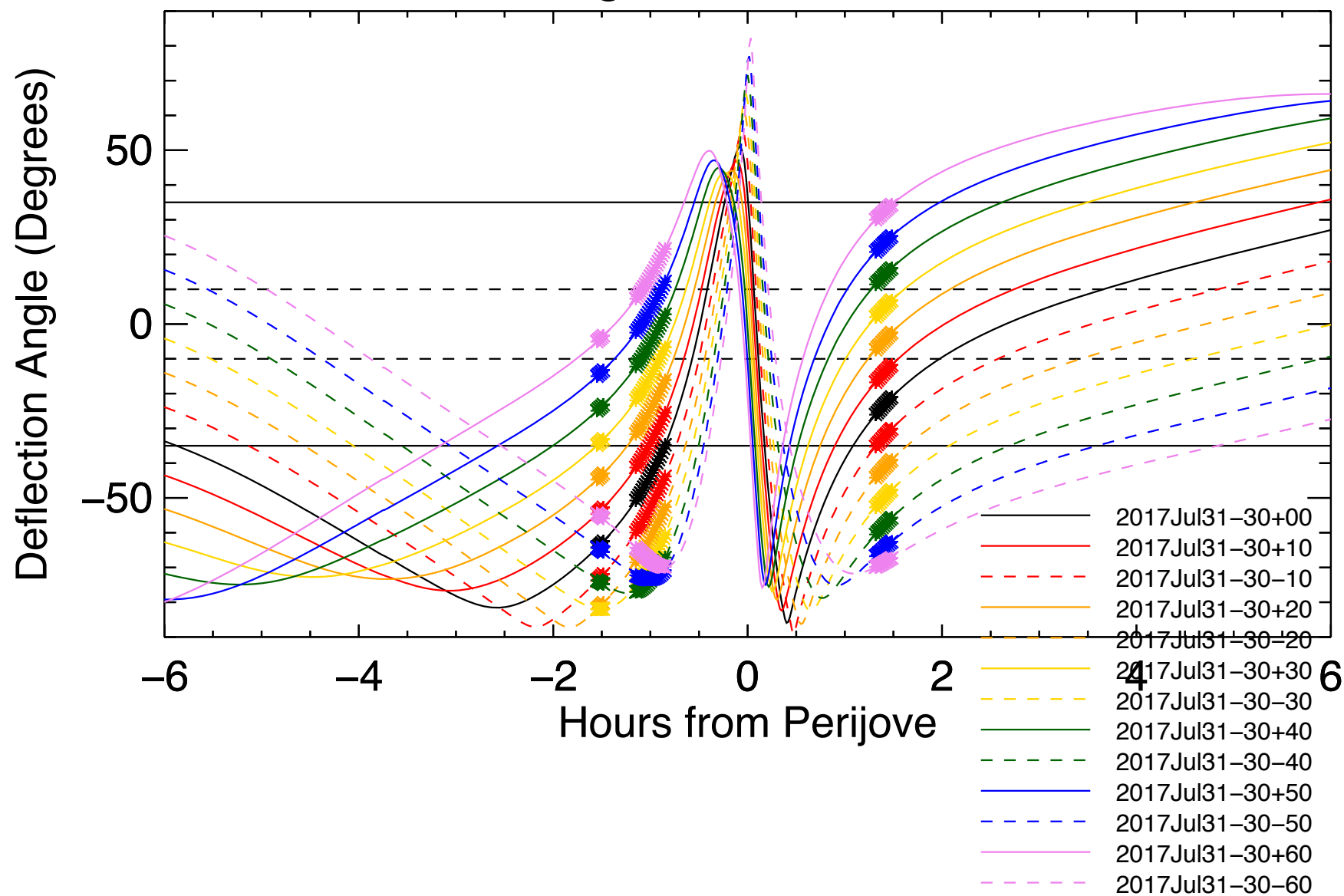
# Deflection Angles, Orbit: 24, VIP4+CAN



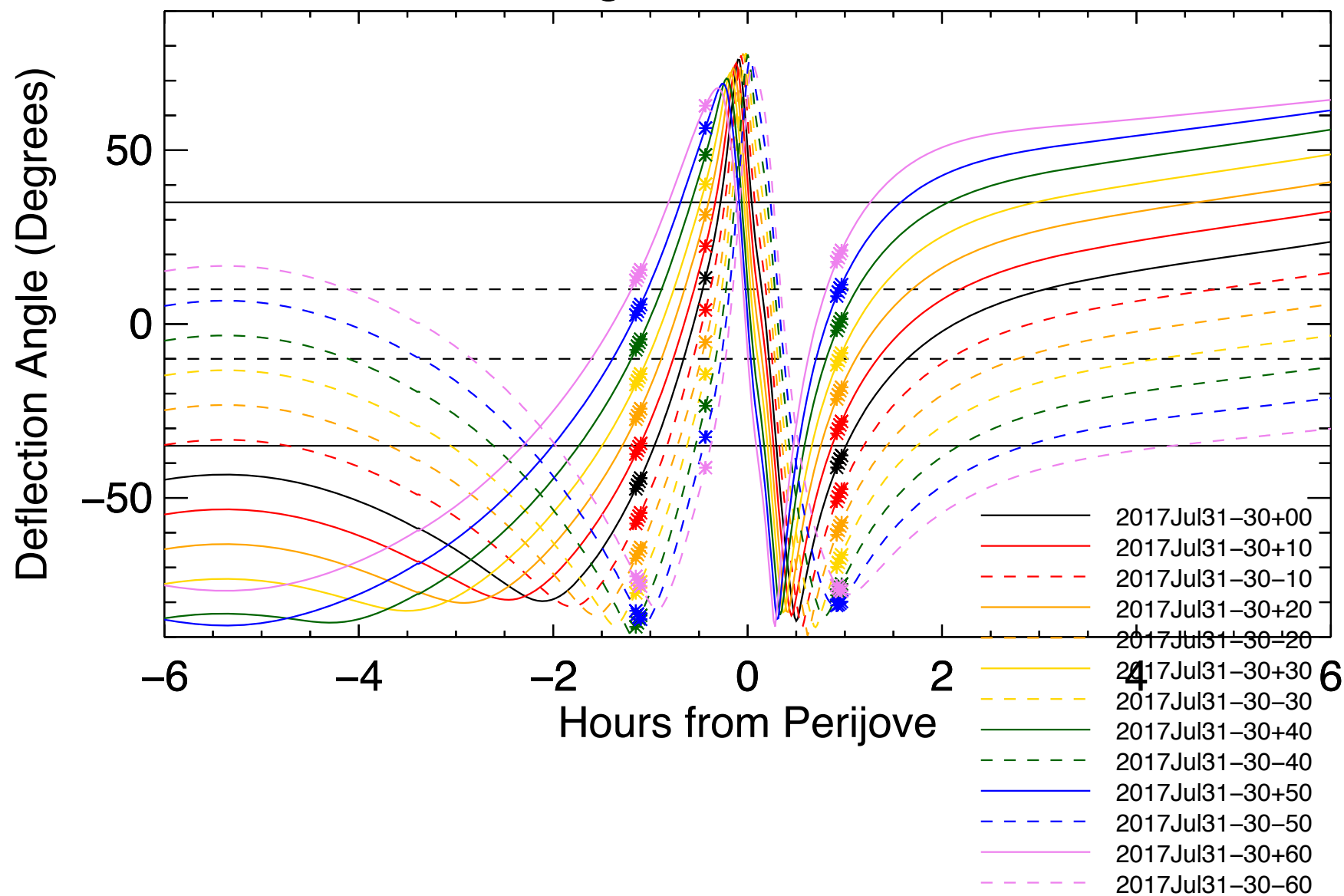
# Deflection Angles, Orbit: 25, VIP4+CAN



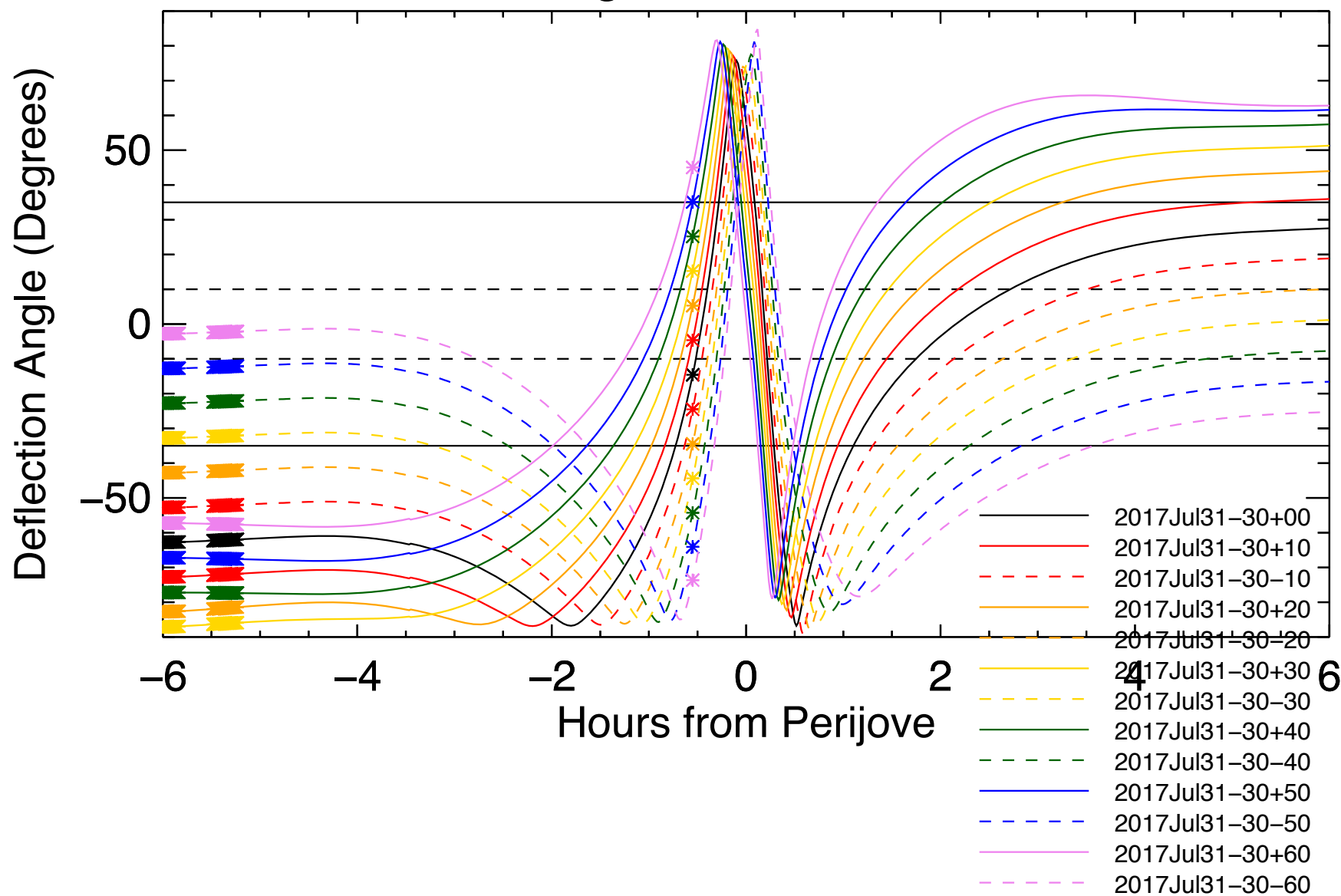
# Deflection Angles, Orbit: 26, VIP4+CAN



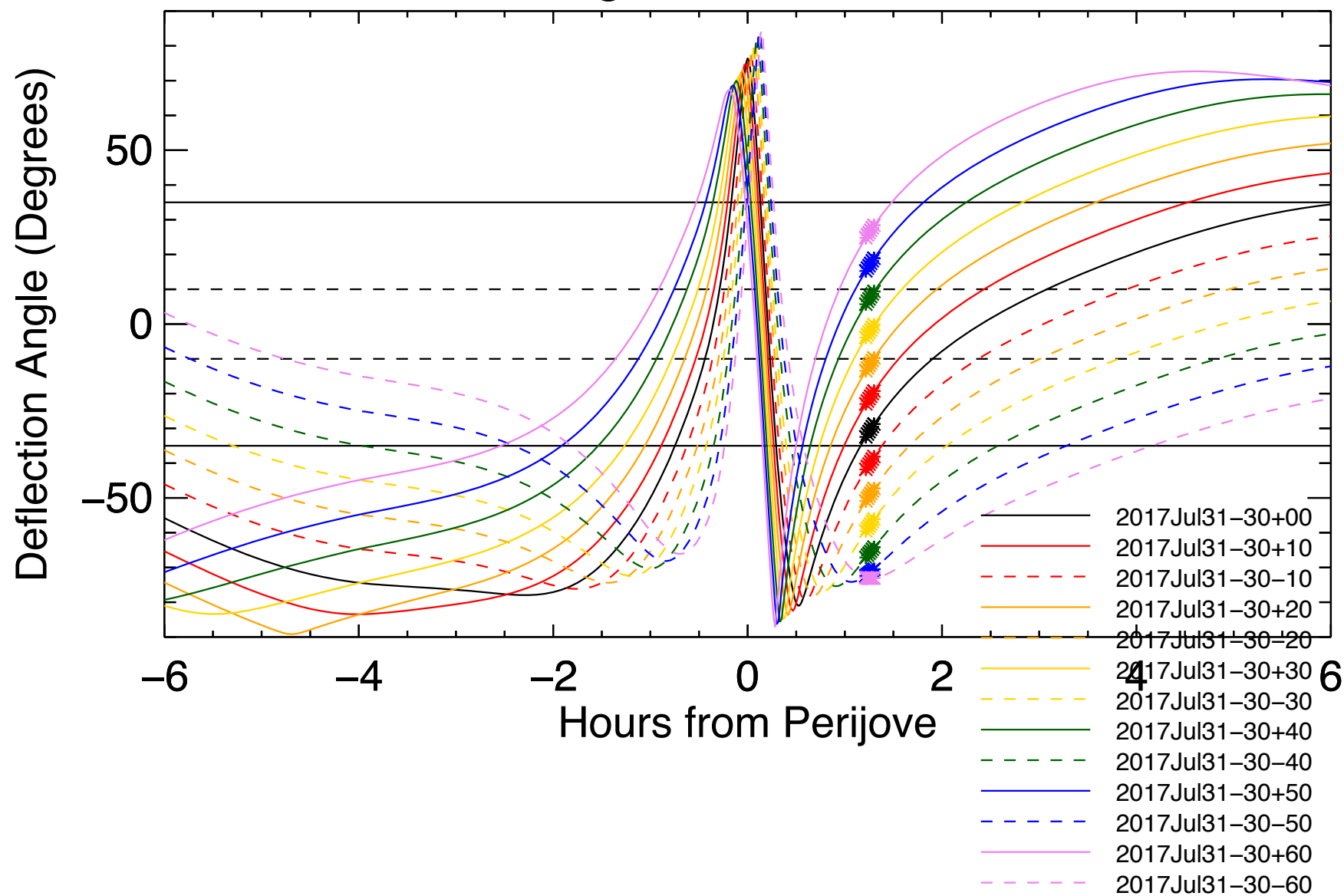
# Deflection Angles, Orbit: 27, VIP4+CAN



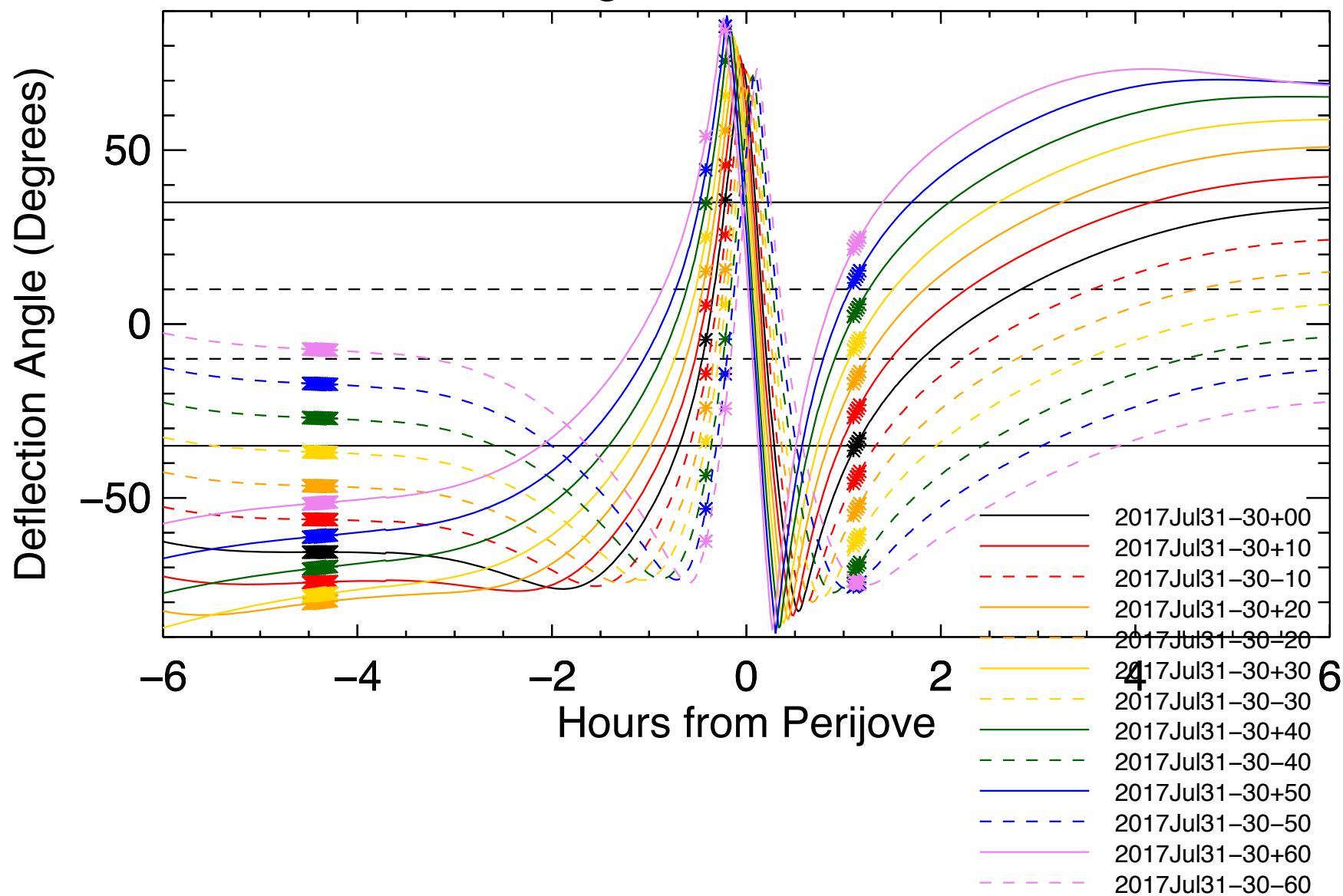
# Deflection Angles, Orbit: 28, VIP4+CAN



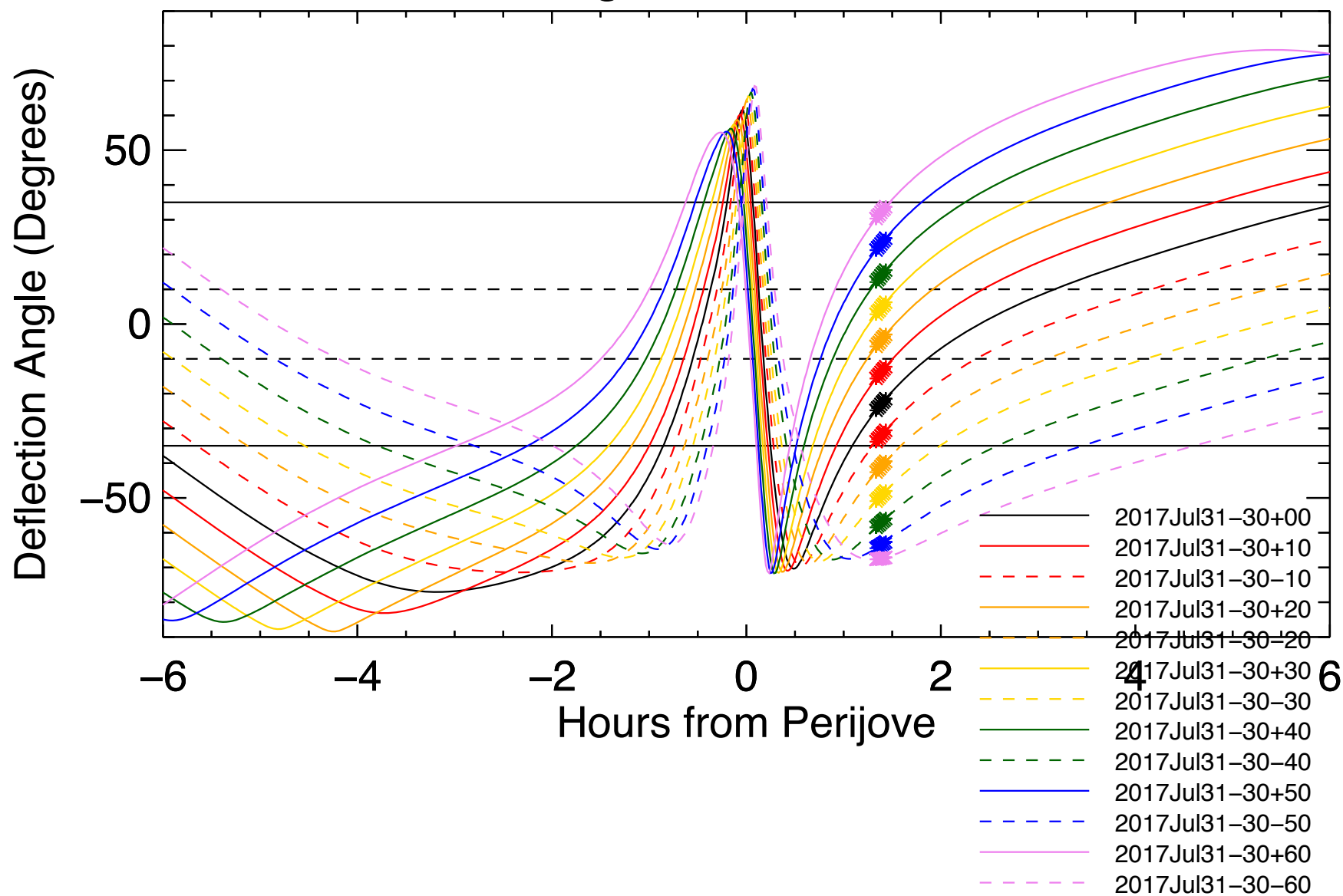
# Deflection Angles, Orbit: 29, VIP4+CAN



# Deflection Angles, Orbit: 30, VIP4+CAN

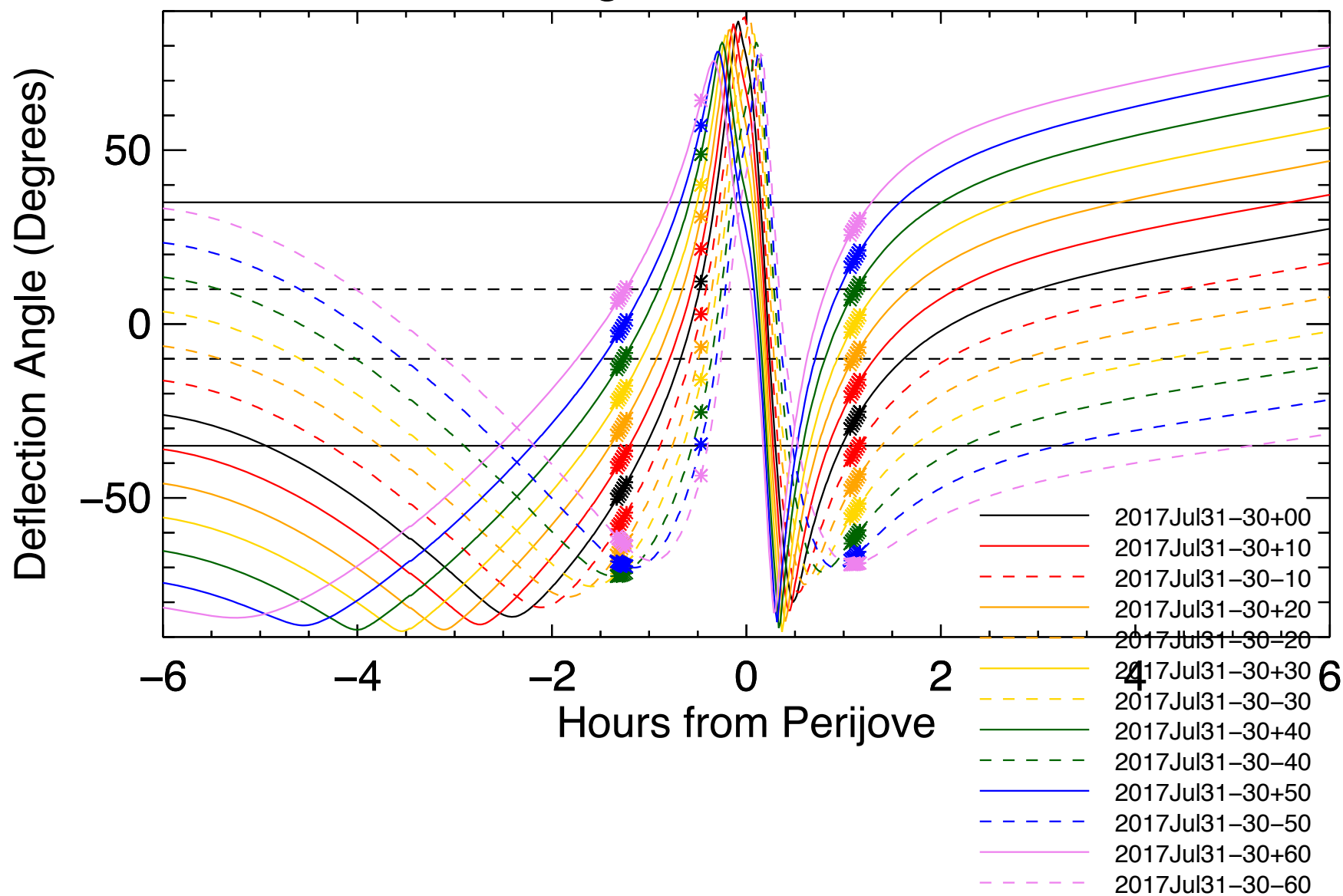


# Deflection Angles, Orbit: 31, VIP4+CAN

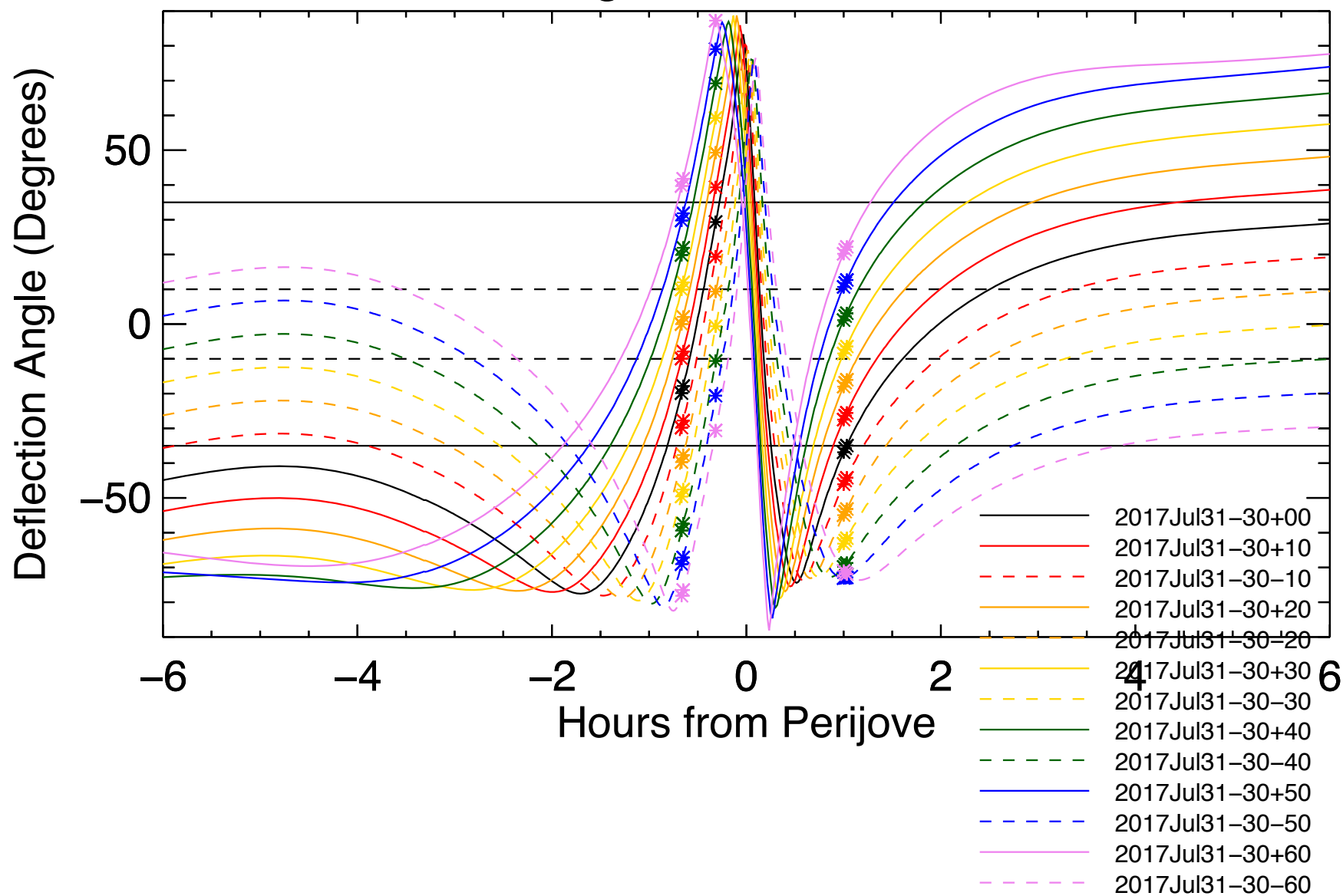




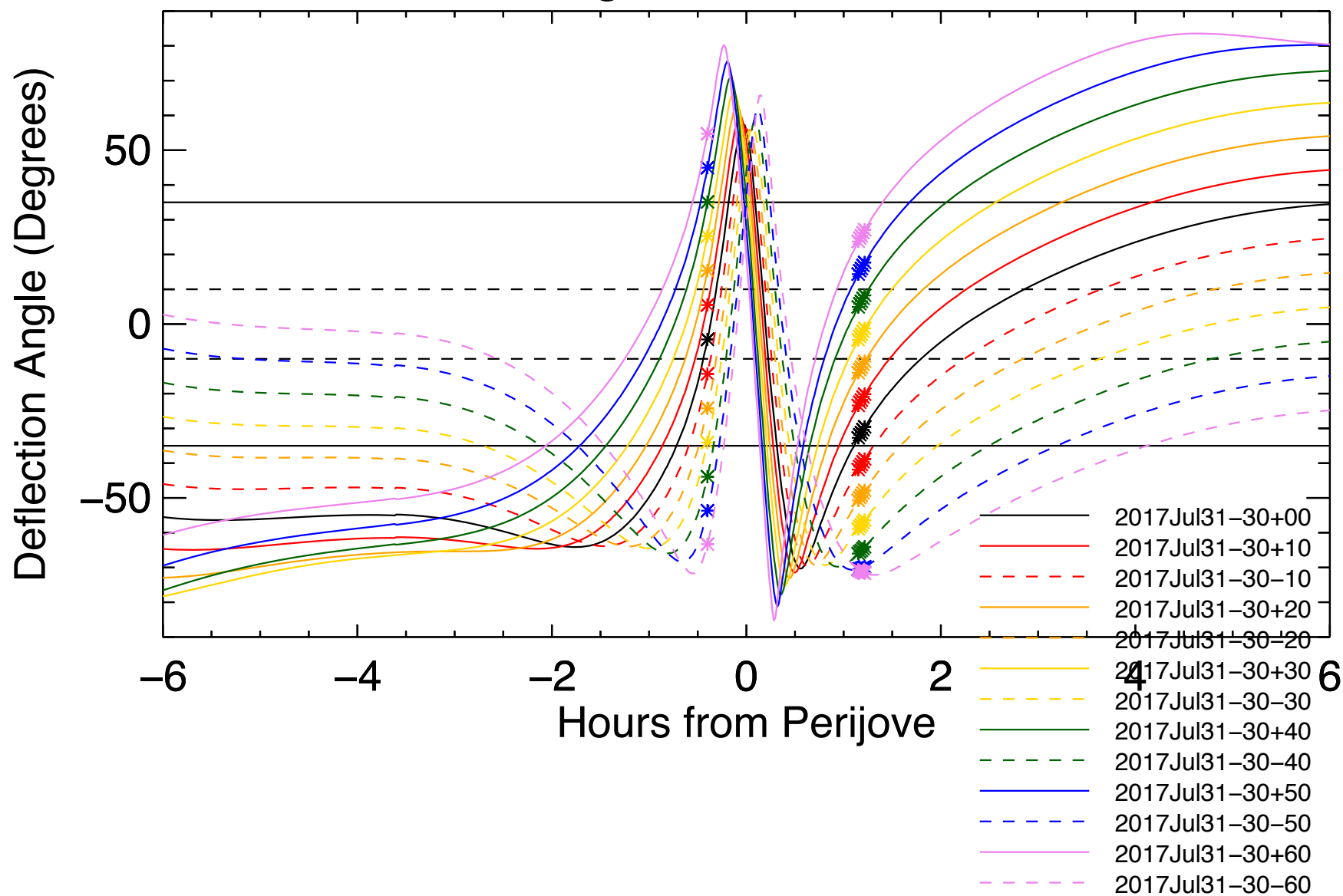
# Deflection Angles, Orbit: 32, VIP4+CAN



# Deflection Angles, Orbit: 33, VIP4+CAN



# Deflection Angles, Orbit: 34, VIP4+CAN



# Deflection Angles, Orbit: 35, VIP4+CAN

